



Gridiron Victoria Operating Rules 2011

Table of Contents

OVERVIEW	5
DEFINITIONS	6
PENALTY PROCEDURES AND APPEAL PROCESS	6
EVENTS:	7
GV COM:	8
Meetings:	8
Agenda Items:	8
Extraordinary Items:	9
EVENT SCHEDULE:	9
GV REGISTRAR	10
GV WEBMASTER	10
REMUNERATIONS	10
SEASON FORMAT	10
Seniors Season:	10
Junior Season:	10
Ladder Rankings and Tiebreaker Rules (Senior & Junior Seasons):	10
Fixture:	11
TEAM ENTRY CONDITIONS:	11
Existing Clubs – Existing Teams:	11
Existing Clubs – New Teams/Re-entering Teams:	12
Additional Teams – Existing Clubs:	12
New Teams [First team]– New Club:	13
Additional Financial Requirements:	13
Exhibition Teams:	13
UNIFORMS:	15

REGISTRATIONS:	17
Forms:	17
Clubs Responsibilities:	20
TRANSFERS:	20
Inter-Club Transfers	20
Intra-Club Transfers	21
TEAM ENTRY COSTS & FORFEITS:	21
Team Entry Costs:	21
Weekly Fees:	22
Season Fees:	22
Payment Deadlines	22
OFFICIALS:	23
Match Day Official	23
Team Officials:	23
Abuse of Officials – Zero Tolerance:	24
COACHING ACCREDITATION:	26
HOST CLUB:	28
DOCUMENTATION:	29
GAME DAY PLAYING REQUIREMENTS:	30
STATUS OF GAMES:	32
Delayed Games	32
Forfeited Games:	32
Suspended Games:	33
Regular Season Game Suspended - Extreme Weather Conditions:	33
Mercy Rule	33
Semi Final or Vic Bowl Suspended - Extreme Weather Conditions:	34
No Game:	34
Regular Season Suspended For Reasons Other Than Weather Conditions:	34
Semi Finals/Vic Bowl Suspended For Reasons Other Than Weather Conditions:	34

LEAGUE AWARDS	35
Life Membership:	37
AWARDS PRESENTATIONS:	38
FINALS:	39
Finals Format:	39
Fees for Finals:	40
Finals Eligibility:	40
Team Eligibility:	40
Penalty for team infraction for finals	40
Player Eligibility:	40
In-Season Transfers (Finals Eligibility):	41
Penalty for playing an unregistered player in a final	41
Finals Responsibilities and Organization:	41
Final Venues:	41
All venues:	42
Neutral Venues:	42
Finals Procedures:	42
Bowl Games:	42
Competing Teams:	42
TRIBUNAL	43
NATIONAL TOURNAMENTS	43
Penalty for failure to support GV hosted National Tournament	43
STATE TEAM	44
TRIBUNAL CHAIRMEN	48
HOT WEATHER POLICY	49

OVERVIEW:

These Operating Rules form the basis for the ongoing successful running and growth of the sport of gridiron in Victoria.

The Operating Rules have been designed and put in place to ensure:

- GV meets its legal and moral obligations.
- All clubs are treated equally and fairly.
- GV Com intervention is minimal.
- The competitions run smoothly.
- GV administration is minimal.

Responsibility for complying with the Operating Rules lies with the clubs, their members and persons registered with GV.

The Operating Rules apply to both the junior and senior competitions, along with any other GV sanctioned game or event.

Any variance between the Junior and Senior competitions Operating Rules are set out in this document.

NCAA playing rule penalties automatically apply in applicable circumstances.

The Operating Rules come into effect on the 1st of January each year. The Operating Rules apply until 31st December of each year.

While the Operating Rules apply, the Operating Rules can only be amended by unanimous agreement of all clubs and other affiliated bodies of GV, present and voting at the GV Com meeting. The issue in question must also be an agenda item for that meeting to be voted on.

Clubs are not permitted to make independent agreements amongst themselves to suit circumstances.

The GV Com will review the Operating Rules each year.

Amendments may be made for future year's Operating Rules by a majority vote of the GV Com at a Special General Meeting convened for that purpose.

Participating in any competition or game, run by, sanctioned by, or involving GV, means a club, its members, and all persons registered with GV have agreed to:

- Abide by all of the GV Operating Rules.
- Act in accordance with the GV Code of Conduct.
- Meet the requirements of the GV and GA Anti-Doping Policy.
- Meet the requirements of any applicable State or Federal Government legislation.
- Obtain sanctioning for any such competition or game.

Where there is conflict between this document and the GV Constitution, the GV Constitution shall override any rule, regulation, or penalty written here.

DEFINITIONS

Player – Any individual registered as a player for any member club of Gridiron Victoria

Participant – In addition to the definition included in the GV Waiver, any individual registered as a player, coach, official, or sideline staff for any member club of Gridiron Victoria

Host Club – The club whose ground is being used for games that round; where the round is not taking place at their ground, the club that has organized an alternate venue for games for that round

Home team – The team listed first on the fixture for its game

Away team – The team listed second on the fixture for its game

State Team – Any team representing the state of Victoria for any gridiron purposes. This includes Senior and Junior tours, games, and functions.

Responsible Club – The responsible club will be considered to be the club that may have breached the operating rules, including any and all registered or unregistered individuals associated with that club.

Rostered Team – Team identified on the Fixture as responsible for supplying officials

PENALTY PROCEDURES AND APPEAL PROCESS

The Operating Rules set out penalties that may be applied in the event of a breach of these rules. If it is suspected that a breach may have occurred, the following process will be followed, except in case of Abuse of Officials, and/or on-field situations that are referred to a Tribunal:

1. Notice of possible breach of operating rules to be sent to Responsible Club by GV Secretary.
2. The Responsible Club will have 7 days to enter plea of guilty/not guilty with the GV Secretary. Any evidence in support of a not guilty plea should be submitted at this time.
3. The GV Secretary will then circulate the plea to the rest of the GV Exec Board, whereby:
 - a. If a guilty plea is entered, apply penalty as appropriate
 - b. If a not guilty plea is entered, and it is determined that no breach has occurred, the notice of possible breach shall be rescinded and matter considered closed
4. If a not guilty plea is entered, and it is determined that the matter needs to be referred to the GVCOM for resolution, the issue shall be included as an Agenda item to be discussed at the next possible GVCOM Meeting.
5. At the GVCOM meeting, all member clubs will be entitled to vote on any matter pertaining to a breach of the Operating Rules.

Appeals

Refer to the GV Constitution for the Appeals process

EVENTS:

Unless extenuating circumstances apply, the following GV events shall be held at the same time each year:

Release of Fixtures: No later than one month prior to the start of the season

Qualification Courses:

Coaches Accreditation Courses: Level 1 - No later than three (3) months prior to the start of the Senior Season and one (1) month prior to the start of the Junior Season

Officials Accreditation Courses: Level 0 No later than two (2) months prior to the start of the Senior Season and one (1) month prior to the start of the Junior Season.

Level 1 - No later than two (2) months prior to the start of the Senior Season

Other Events:

Senior Presentation Night: Friday or Saturday night prior to the Senior Semi Finals.

Junior Presentation: To be held immediately after the Junior Vicbowl

GV Annual General Meeting: 3rd Monday in February of each year.

GV COM:

Meetings:

The GV Com will endeavour to meet monthly on the third Monday.

A minimum of one Representative from each member Club must attend the GV Com monthly meeting.

Penalties:

Penalty for failing to have a representative at a GV Com meeting:

Infraction

No Club Representative at GV Com meeting.
1st non appearance -

Penalty

Must explain to GV Com reason for no appearance. If unaccepted, fine of **\$200** will stand.

No Club Representative at GV Com meeting.
2nd and subsequent non appearance -

\$200 per meeting.

No Club Representative at 3 consecutive GV Meetings. Suspension of Club from GV.

A suspended club will be permitted to play games, but will not be allowed to earn competition points, be eligible for finals, or vote on COM matters. A suspension is lifted only by resolution of the COM and all applicable fines have been paid.

Club Reps more than 30 minutes late for GV Com Meeting.

\$200 if excuse not accepted by GV Com

Agenda Items:

All submissions for discussion at GV Com meetings are subject to the following requirements:

- The submission must be specific in nature and in written form. (Email or letter).
- The GV Secretary and/or President must receive the submission not less than 14 days prior to the next scheduled GV Com meeting.
- The GV Secretary and/or President will distribute the agenda and a copy of any submissions to be discussed at the GV Com meeting not less than 10 days prior to the next scheduled GV Com meeting.
- No vote can take place **ON ANY MATTER** at a GV Com meeting unless it is listed as an agenda item for that meeting.

- Non-agenda items discussed at a GV Com and requiring a vote will be placed on the agenda for the next GV Com meeting.

Extraordinary Items:

A non-agenda item, raised at a GV Com meeting that is agreed by a **3/4th majority** of eligible voting clubs at that GV Com meeting as being an extraordinary item requiring urgent attention, will be documented by the GV Secretary and/or President and emailed to each Club Representative by the end of the 2nd day following the GV Com meeting.

All Clubs and Affiliated Associations will have the opportunity to vote on the extraordinary agenda item, via email, by the end of the 4th day following the GV Com meeting where the matter was raised.

The GV Secretary will forward all GV Club Representatives and Affiliated Associations email votes, to all GV Com Club Representatives.

The GV Secretary will add the result of the vote to the minutes of the meeting.

The GV Secretary will distribute the minutes of the GV Com meeting within 14 days of the completion of the meeting.

EVENT SCHEDULE:

By the December GV Com meeting each year the GV Com will finalise and publish the following year's Operating Rules and Schedule of Events. These will include:

- Forfeit bond
- Team entry costs
- GV registration fee
- GV match fees
- Development levy
- Payment deadlines
- Playing season start/end dates
- Minimum player numbers
- Coaching courses
- Officiating courses
- Presentation night
- Annual General Meeting
- Any representative games

Any other important events involving GV

GV REGISTRAR

In order to facilitate league organisational efforts, GV may at its discretion, appoint a GV Registrar as a non-voting member of the GVCOM. The Registrar shall be responsible for ensuring registration rules and procedures are followed, as set out in this and/or other GV by-laws.

The Registrar shall be nominated by the President for acceptance to the GV COM, whereby the COM reserves the right to confirm the nomination. If a nominee is not be considered to be acceptable, the President shall choose another nominee at the earliest possible convenience.

GV WEBMASTER

In order to facilitate league marketing and promotion efforts, GV may at its discretion, appoint a GV Webmaster as a non-voting member of the GVCOM. The Webmaster shall be responsible for ensuring the ongoing maintenance of the GV Website.

The Webmaster shall be nominated by the President for acceptance to the GV COM, whereby the COM reserves the right to confirm the nomination. If a nominee is not be considered to be acceptable, the President shall choose another nominee at the earliest possible convenience.

REMUNERATIONS

The following positions within the GV COM shall be remunerated where it is considered by the COM that the position has done a satisfactory job, at the following amounts:

1. President - \$600
2. Registrar - \$300
3. Treasurer - \$300
4. Webmaster - \$300

SEASON FORMAT:

Seniors Season:

Each team will be scheduled no less than 10 and no more than 12 regular season games.
11 man football.

Junior Season:

Each team will be scheduled no less than 7 and no more than 9 regular season games.
9 man football unless otherwise specified by GV Com due to player availability.

Ladder Rankings and Tiebreaker Rules (Senior & Junior Seasons):

Two (2) points are awarded for a win, One (1) point for a draw and Zero (0) points for a loss. Teams may be penalised full or partial points for infractions of these Operating Rules. If two or more teams are tied on points, the tiebreak procedures apply in the following order:

Best head-to-head results.

Best for and against record in head-to-head matches.

Best record against common opponents

Best for and against percentage overall.

Least number of ejections.

Least number of unsportsmanlike conduct fouls.

Least number of personal fouls.

Coin toss.

A team that forfeits any game automatically loses a head to head decision.

Fixture:

The fixture will be based on the number of teams that supply a team registration application form (that is accepted by GV), pay team participation bond and supply ground availability dates by the date set in the Schedule of Events.

The creation of the fixture is the responsibility of the GV Registrar.

As far as possible host games will be spread equally amongst clubs who apply to host.

As far as possible, all teams should have an equal number of designated home and away games.

After the publication of the fixture, if a team is unable to host a scheduled round on the ground nominated, they lose the right to host that round.

The GV Registrar will organize the relocation of the game(s)/round to another venue(s).

Team with the least number of scheduled host games will have first right of refusal.

Team cannot negotiate relocation of games with other clubs.

There is no right of compensation.

The first named team on the fixture is always the home team.

The host club must provide a 3 person chain crew.

The home team will wear home (coloured) jerseys (where colour conflict applies)

The Host club may not always be the home team.

All grounds will be inspected on behalf of GV by a member of the VGOA and the GV Com prior to the schedule start of each season. No Host rounds will be allocated to grounds that do not meet with GV minimum requirements.

The Registrar will distribute a draft fixture no less than two (2) weeks prior to formal release. In that time, Clubs may comment and request changes be made to the fixture. Following this two week period, no further changes or requests will be honored, excepting extraordinary circumstances.

TEAM ENTRY CONDITIONS:

Existing Clubs – Existing Teams:

To be eligible to enter an existing team (defined as a team that has played in the most recent GV Season) in a GV Competition, a Club must:

Pay a participation bond of **\$1,000.00** (seniors), **\$500.00** (juniors), to be held by GV to offset clubs debts during that season. Balance can be refunded at the end of the season or rolled over for following season at clubs discretion.

Be an incorporated body or registered company.

Have no outstanding debts to GV.

Have at least one (1) coach who meets the minimum GV accreditation standard.

Meet all requirements outlined in this document.

Meet any additional requirements set in place by the GV Com for that competition.

Ground may be inspected by a member of the VGOA and the GV Com on behalf of GV prior to being accepted as a host venue.

Existing Clubs – New Teams/Re-entering Teams:

To be eligible to enter a new senior/junior team (where one did not participate in the most recent GV Competition), or re-enter a team in a GV Competition, a Club must:

Meet all the criteria outlined under Existing Clubs – Existing Teams

In addition, the club must:

Present a “team development plan” to the GVCOM, which will outline how the club proposes to address the following issues over a 3 year period:

1. Player recruitment
2. Player retention
3. Coach recruitment
4. Coach training
5. Committee resource allocation (what impacts the new team will have on the existing committee, who will be responsible for which aspects of the team, etc)

The team development plan must be accepted by a simple majority vote of the COM

This applies, for example, where an existing club is seeking to enter its first junior team.

A team is considered to be “re-entering” if it has not competed for a period of one year or more.

Additional Teams – Existing Clubs:

If an existing club wishes to enter an additional senior/junior team into the GV Competition, in addition to one already fielded by that club (i.e. a second senior or second junior team), they must:

Meet ALL the criteria and dates outlined in both the Schedule of Events and the Operating Rules for entry of Existing Clubs – Existing Teams into the upcoming season’s competition (see above).

The application must include as a minimum the following information:

Proposed Team Name

Proposed uniform

Name of Coach/Coaches

Coaches’ experience

Coaches’ accreditation level

Names of at least 2 people who will undergo VGOA Level 0 accreditation.

Ground may be inspected by a member of the VGOA and the GV Com on behalf of GV prior to being accepted as a host venue.

Any other details that differ from the existing team/teams in the club

No intra-club transfers will be accepted during Finals.

New Teams [First team]– New Club:

The following applies only to new clubs entering their first team.

For a new team to be admitted to GV they must meet the criteria outlined in the Operating Rules for entry of Existing Teams into the upcoming season's competition.

In addition, a new team from a new club must submit an application (team registration form) to GV, not less than five (5) months prior to the commencement of the season they wish to participate in.

The application must include as a minimum, the following information:

- Have as a minimum, 20 Senior players and/or 15 Junior players identified
- Proposed Team Name.
- Training Venue (with proof of approval) - Days and Times (including map of surrounding area).
- Playing Venue (with proof of approval) with details of facilities (field surface, dimensions, seating if applicable, car parking).
- Proposed uniform, including jersey, helmet, pants, sock colour, logo
- Committee structure, names and contacts.
- Proof of Incorporation.
- Senior/Junior Team Development Plan (if applicable)
- Names of at least 6 people who will undergo VGOA Level 0 accreditation
- Nominate Club Representative (1) and Appointees (2) who may attend GV Com meetings.
- Ground will be inspected by a member of the VGOA and the GV Com on behalf of GV prior to being accepted as a host venue.
- Name(s) of Coach(es)
- Coaches' experience
- Coaches' accreditation level, or level to be attained by the start of the season

Additional Financial Requirements:

In addition to the normal GV financial requirements and bonds outlined in these Operating Rules and guidelines, the following additional financial requirements must be met:

- Clubs must not be in debt to GV at the time of their monthly statement (when provided by the treasurer). Clubs in debt will not be permitted to play until the debt is cleared
- Not less than three (3) months prior to the commencement date of the first match in the season in which a new club wishes to participate, the club requesting admission to the GV Competition must pay a no-forfeit guarantee bond of \$1000.00 for the first season.

If the team completes the season without ANY forfeits, this bond will be refunded or credited towards registrations and match fees for the next playing season in which they participate.

Exhibition Teams:

New teams that wish to be a part of the competition, but cannot fully meet the requirements for full club entry are invited to apply to be an Exhibition Team.

Teams wishing to apply for exhibition status shall provide to the GV Com no later than the 3 months prior to the start of the proposed season (senior/junior) the following:

- Proposed playing Venue (with proof of Council Approval) with details of facilities (including Melways reference). Ground must be inspected by VGOA and GV Member on behalf of GV prior to being accepted as a host venue. **(NOTE: This is required ONLY if the exhibition team wishes to host any rounds during the season).**
- Proposed uniform, including jersey, helmet, pants, sock colour and logo.
- Committee structure, names and contacts.
- Proof of Incorporation.

In addition to the above criteria, an exhibition team shall:

- Have a minimum of 20 (senior) and/or 15 (junior) players registered on line.
- Pay a \$300.00 forfeit bond to GV prior to the start of their first exhibition game.
- Be scheduled at least one game against each side competing for championship points.
- Not be granted any home games until all existing clubs have been allocated their minimum of two games.
- In the event that the exhibition team is under the umbrella of an existing club, the above clause is waived.
- Have at least one (1) coach who meets the minimum GV accreditation standard.
- Nominate a minimum of three (3) individuals who will undergo VGOA level 0 accreditation
- Have at least one (1) qualified medic.

Exhibition teams must comply with all match day requirements (e.g. paperwork, sideline staff, match day fees, etc.).

Exhibition teams will not be permitted to be in debt more than \$100 to GV for a period of more than one week.

Exhibition Teams in debt to GV at or over this amount will not be permitted to play any exhibition game until the debt is cleared.

Competition points will be awarded for the result of any exhibition game; however an exhibition team will not be eligible for finals football.

Failure to supply officials, medics, or accredited coaches by any club (including exhibition teams) will be penalised as per the guidelines in this document.

All existing rules relating to fines, ejections, and suspensions apply.

Existing clubs scheduled an exhibition game must play the game to completion.

Forfeit penalties as stipulated in this document will apply to existing clubs competing against exhibition teams.

Exhibition teams that notify GV of a forfeit prior to midday Friday before their exhibition game, shall lose their forfeit bond but will be permitted to continue their exhibition schedule.

Exhibition teams that forfeit after the midday Friday deadline shall lose their forfeit bond, and will be removed from future exhibition games for that season.

An Exhibition Team must view their entry into the competition as a stepping stone to full membership in due course. An Exhibition Team will be expected to progress to full club status by their third (3rd) season.

Clubs fielding only an exhibition team shall not have voting rights at the GVCOM.

At the discretion of the GV Com, exhibition teams that successfully finish their exhibition schedule with no forfeits shall be invited to join GV as a full fledged member, with all voting rights and privileges.

Exhibition teams will be permitted to use the Loan Player Assistance Policy.

UNIFORMS:

Each team will supply a description of their colours on their team registration form.

A request to vary the uniform rules must be done in writing, no less than two (2) days prior to the start of the proposed game. Uniform rules may only be varied once per club, per season.

The uniform requirements are:

Helmets:

- All helmets be the same colour.
- All face masks be the same colour.
- All helmets have the same team decal attached (if applicable).
- All helmet visors must be clear.

Jerseys:

- All jerseys be full length and be the same colour and design.
- All jersey numbers must be the same colour and size.
- Any sponsorship logos must be identical on each jersey.
- Visible sleeves of any players wearing undershirts must all be the same colour and design.

Pants:

- All pants must be the same colour and design.
- Any sponsorship logos must be identical on each pair of pants.
- Belts must be uniform in colour.

Socks:

- All team socks must be uniform in colour and length.
- Short socks must be clearly visible above the boot.
- All visible leggings must be worn with team coloured long socks. (Clubs are encouraged to wear leggings the same colour as the long socks.)
- Short socks cannot be worn with leggings.

Gloves:

- All gloves must contrast with the opposition uniform.

Mouthguards:

- All players must wear a mouthguard that covers all upper teeth.
- Mouthguards cannot be **clear or white**.
- Individual exceptions to the requirement to cover all upper teeth, will be considered if a player produces a certificate from a registered doctor or dentist stating 3 things:
- In the doctor/dentist's opinion it is necessary for the player to wear a cut down mouthguard for medical reasons:
 - The doctor/dentist has arranged for a suitably cut down mouthguard to be properly fitted, and;
 - In the doctor/dentist's opinion it is safe for the player to play American Football wearing this mouthguard.

Boots:

- Full metal studs are illegal.
- Studs that comprise more than $\frac{1}{4}$ their length in metal are illegal.
- Detachable studs can be either rubber, plastic, or metal tipped (provided their length is not more than $\frac{1}{4}$ metal).
- Any player with illegal studs will not be able to take the field until they comply.
- It is the coach's responsibility to ensure late players are wearing legal equipment.
- After the commencement of play, any player found to not conform as above will be subject to the appropriate penalties.

Senior Teams:

- The first named team in the fixture will wear jerseys in the team's registered (home) colours.
- The second named team in the fixture will wear a clash jersey only if in the opinion of the VGOA both jerseys clash in colour.
- For 2011 season only - all teams **MUST** submit a photograph of their full uniform (helmet, jersey, pants, socks if applicable) prior to the commencement of the season for approval. This only applies if a team is acquiring a new uniform.
- 2012 Seasons and beyond - New uniforms and changes to existing uniforms must be approved by the COM prior to the commencement of the season
- New clubs must submit a colour photograph of their full uniform prior to the commencement of the season for approval

Junior Teams:

- All teams must comply with the senior uniform requirements.

Penalties:

Penalties for breach of uniform policy:

Infraction

Penalty

Player out of uniform.

Removal of the player/s from the game until they are in the correct uniform, plus charged team time out for each infraction.

Illegal Metal cleats

First offense: Warning
Second Offense: Ejection of the player/s from the game. Suspended automatically for 1 match.
Club fined **\$200.00**.

Note: In the case of a first offense, the player shall be removed from the game until such a time as he has been able to acquire legal footwear. He shall be allowed to continue play once he has obtained legal footwear

REGISTRATIONS:

Forms:

Please ensure only the current years forms are used.

Team Registrations, Referee Match Reports, Injury Report Forms, Liability Waiver, Transfer Forms, Match Reports, GA Senior and Junior Authorisation Forms, Disqualification and Tribunal Report Form and Insurance Claim Forms are available on the GV website www.gridironvictoria.com.au

GA online registration is available on line through the GV Members portal.

Team Registration:

To enter a team in the upcoming GV playing season, a club must supply to the GV Registrar, no later than the date set in the GV Schedule of Events:

- A completed application for admission (Team Registration Form)
- Proof of named coach's current accreditation.
- Payment of the team registration bond.
- Details of ground availability (with proof of Council or private Approval) if applying to host rounds for the upcoming season.
- Ground must be inspected by a member of the VGOA and the GV Com on behalf of GV prior to being accepted as a host venue.
- All team registrations are subject to GV Com approval.
- **If ground availability details are not provided with the application (Team Registration Form), no host games will be allocated for that team.**

Late Team Registration:

The GV Registrar may accept the completed application, (Team Registration Form), proof of coaching accreditation and the competition entry fee for up to 14 days after the date set in the GV Schedule of Events.

A late team registration fee applies. (\$100 per day, up to 10 days)

The late payment fee must be paid at the same time as the competition entry fee for the team registration to be accepted.

If an application (Team Registration Form), proof of coaching accreditation and the total payment are not received within the 14 days grace period the team will be automatically excluded from the upcoming playing season.

Withdrawal from the Competition:

Once the team registration fee has been paid, a team withdrawing from the competition prior to the start of the season will forfeit the full amount of the team registration fee.

A team withdrawing from the competition after commencement of the season forfeits their bond.

The bond will be applied against the first game forfeited after withdrawal.

Re-entry criteria for any future competitions will then be based on the New Club criteria.

Age Eligibility Levels:

Sideline Staff:

To be eligible to be on the sideline of any GV game, a participant must be no younger than 14 years old.

Juniors:

To be eligible to play junior football a player must be 14 years or over prior to commencing training or playing in any game.

A player must be 17 years or under at the 1st of January of the competing year.

Seniors:

A player must be 18 years or over at the 1st of January of the competing year to be eligible for senior football.

Exception:

A junior player is permitted to play senior football once the required 'GA Junior to Senior Authorisation Form' has been completed and submitted. This form contains written signed approval from the player's parent/guardian, Senior Head Coach, Club President and the GV Eligibility Approval Committee. (GV Coaching Director and the GV President).

A junior player is permitted to play senior football and then return to junior football once the required 'GA Senior to Junior Authorisation Form' has been completed and submitted.

ALL INDIVIDUAL REGISTRATIONS MUST BE MADE ON LINE AND PAID FOR WITH GA

It is the responsibility of clubs to ensure all participants, are registered and appropriately qualified, prior to allowing them to participate in any training or games.

Registration covers participation in any event authorised or sanctioned by GV during the registration period. (12 months from the date of registration.)

To be covered by the GA insurance, all participants must:

Be 14 years of age or older prior to training or playing in any game.

Be registered on line with GA.

Have electronically signed, completed and submitted a GV Release and Liability Waiver and Code of Conduct.

By entering or providing their details to be added to a team's registration list, a participant will be deemed by GV to have agreed to the terms and conditions and code of conduct for the current year.

All players must sign a liability waiver each year prior to training or playing with a club.

A player under the age of 18 must complete a GV Release and Liability waiver form, countersigned by their parent or guardian.

Prior to participating in their first game in any GV Competition a participant must supply accepted photo ID. The only forms of accepted Photo ID are:

- Passport
- Drivers License
- Student ID

All junior players must supply proof of age ID each year. Such proof of ID must be shown to the GV Secretary and GV Registrar, prior to a participant competing in their first game.

A Participant is not considered registered or insured with the GV for the current season until they have:

- Completed their GA on line registration.
- Paid their registration fee on line.
- Met the photo ID requirement
- Completed the GV Release and Liability Waiver.

A participant will have their registration cancelled, effective immediately, if:

- They have any outstanding debt owed to GV. This includes any debts relating to the State Team
- They are in possession of GV equipment or uniform/s they have failed to return immediately when asked.

All participants MUST be registered NO LATER than 5pm on the Thursday prior to their first game. A participant is not considered eligible for that game if they register after this time.

The amount payable for all categories of registration will be set each year by the GV Com.

Clubs Responsibilities:

Team Registration Bond of **\$1,000.00** (Senior) and **\$500.00** (juniors) is to be paid no later than the date indicated on the Schedule of Events.

On the date indicated in the Schedule of Events, **ALL NEW CLUBS** must provide the GV Registrar with a minimum of 20 (Senior) or 15 (Junior) on line player registrations (where possible).

After the first round, any further participants must be registered with GA on line, prior to the registered persons name first appearing on the GV Team Sheet.

If a participant's name appears on the GV Team Sheet the participant must be fully registered on line.

By adding a participants details to a clubs electronic registration list a club will be deemed by GV to have accepted that player as a registered player for that club.

If a club includes a participant on their registration list and the participant does not provide, prior to competing, proof of payment via GA online registration , the participant will be considered unregistered for the purposes of match penalties.

All participant registrations for each competition season are non-refundable except where the participant does not compete in any GV sanctioned game. Any requests for refunds MUST be made through the participants club.

Any participant who does not complete the registration requirements is not recognized as a registered member of GV and is ineligible for any benefits covered by membership of GV.

These include but not limited to:

Insurance.

Selection in any GV representative or club side, in any event that involves or is sanctioned by GV, or any of its member clubs.

TRANSFERS:

Inter-Club Transfers

A transfer form must be completed by the participant and signed by the participant's previous club.

All participant transfers between clubs are automatically approved, except when:

The participant has outstanding debts owing to their previous club,

The participant is in possession of uniform or equipment belonging to their previous club.

If the transfer is during the season and the participant's name has appeared as a registered participant on another club's team list for that season, the participant or the club they wish to transfer to must pay the **\$100.00** transfer fee:

\$50.00 will be credited to the account of the participant's previous club.

\$50.00 will be retained by GV.

It is the responsibility of the club to whom they wish to transfer, to obtain a signed transfer form from the participant's previous club and send the signed form plus, if applicable, the transfer fee of **\$100.00** to GV **PRIOR** to the participant competing with the new club.

In the event a club does not enter a team or disbands a team prior to or during any competition, the GVCOM may choose to waive all transfer requirements

There is no 'expiry date' on player transfers

Intra-Club Transfers

Prior to the start of any season, a club entering more than one team in a competition must disclose the roster of any and all teams entered no less than two weeks prior to the start of the season

From the start of the season, intra-club transfers may not occur after a player has played in more than half of a team's games

Players cannot play for more than one team per week

Players must play no less than 4 games with their team to be eligible for finals

Penalties

Penalties for registration infraction

Infraction	Penalty
Unregistered Participant	2 match points and \$200.00 fine per participant.
Ineligible Participant/s	2 match points.

Offending teams can go into negative points.

TEAM ENTRY COSTS & FORFEITS:

Team Entry Costs:

Junior team/s only GV registration fee. *

Junior and senior team/s GV registration fee. *

Existing club - senior team only GV registration fees plus **\$1000.00** development levy. **

Forfeit bond **\$300.00** bond for every Team entered. ***

* The GV registration fee covers insurance plus GA and GV levies.

** Any existing club that enters a team in the GV Senior competition without fielding a junior team in the previous junior season must pay the development levy.

EXCEPTION: New Clubs have until their third year to field a junior team. If the club does not field a Junior club by its third season, they will be subject to the development levy.

*** Forfeit bonds must always be current. If not used the bond is rolled over to the next GV competition.

If a team forfeits, the forfeit bond loss will be \$100, **IF** the GV Secretary is notified by phone **PRIOR** to midday Friday.

If a team forfeits, the forfeit bond loss will be \$300, **IF** the GV Secretary is notified by phone **AFTER** midday Friday, or no prior notice given. The bond shall be divided as follows:

Host Club - \$100 unless you are the forfeiting team in which case it goes to GV.

Opposing Team - \$50 if forfeit after midday Friday.

GV - \$150 if forfeit after midday Friday.

Any match started and forfeited prior to half time will incur a \$100 fine. \$50 to GV \$50 to Opposing Team.

One match may be started and forfeited after half time without penalty. Afterwards, subsequent forfeits will incur a forfeit fine of \$100.

Weekly Fees:

The weekly fee covers league costs for officials and other GV operating expenses.

Senior competition- **\$10.00** per player named on the weekly GV Team Sheet.

Junior competition- **\$5.00** per player named on the weekly GV Team Sheet.

Season Fees:

Prior to each competition season, by the dates set out in the Schedule of Events, each team must pay a team registration bond of **\$1,000.00** (Senior) and **\$500.00** (Junior).

Payment Deadlines

Penalties

Penalties for registration payment infractions

Infraction

Penalty

Late Team Registration Form or fee: Additional **\$100.00** per day up to 10 days from scheduled due date.

Non-payment of team registration fee including, late registration fee, outstanding 11 days or more after scheduled team registration date: Exclusion from upcoming season.

- All outstanding debts to GV must be paid in full prior to participation in any finals series and prior to submission and acceptance of Team Registration applications for subsequent seasons.

OFFICIALS:

Match Day Official

In order to ensure the effective management of the sideline and spectator areas on gamedays, the Host Club will be required to supply a Match Day Official. The Match Day Official must be made known to the Head Referee and both Head Coaches prior to the start of the game.

The Match Day Official (MDO) shall be responsible for the following:

- Policing team areas to ensure that no spectators or unregistered participants are within the roped off areas
- Dealing with abusive or unruly spectators
- Any other responsibilities as required by GV

The MDO will be an individual that meets the following criteria:

- Is a registered member of the host club

Team Officials:

To assist in increasing the number and standard of officials, clubs should encourage participants, past and present and others who will act as team officials, to attend the VGOA training and accreditation courses.

- VGOA will coordinate and run the officiating courses.
- The venue and cost will be set each year by the VGOA.
- Course dates are in the GV Schedule of Events.

Qualifications:

All team officials must have attained VGOA Level 0 accreditation.

Team officials may undergo further officiating training to obtain a higher qualification.

Level 0:

To complete Level 0 accreditation, team officials must attend a 1-day course.

This accreditation will remain current as long as the official officiates in at least **2** games (senior or junior) each year.

If an official does not officiate in at least 2 games during any given year, the official must repeat the Level 0 course in order to be re-accredited.

Level 1:

To complete Level 1 accreditation, officials must:

- Complete a 2-day course (the first day of which is the Level 0 course)
- Pass an exam
- Officiate in at least 10 games
- Be assessed in at least 2 of those games and achieve a rating of “Satisfactory”.

Level 1 official’s are also subject to re-accreditation every three years. Details can be supplied by the VGOA on request, along with details of Level 2 and Level 3 accreditation.

Once an official completes the course, he will become a Provisional Level 1 Official. He will then have until:

- The end of that calendar year to pass the exam.
- The following two calendar years to complete the games requirements.

If the official fails to meet these requirements by the deadlines set, he will lose his status as a Provision Level 1 Official and will need to repeat the course to become accredited.

Payment to Team Officials:

- Level 1 officials are eligible for full match fees from the VGOA.
- Provisional Level 1 officials are eligible for full match fees for games in the calendar year in which they complete the 2-day Level 1 course.
- Upon completion of Level 1 accreditation within the three-year period, they will be eligible for retrospective payment for games in the two years after they completed the Level 1 course.

Abuse of Officials – Zero Tolerance:

GV intends that ‘Abuse’ shall be interpreted as, but not limited to:

Any critical or demeaning comment that is made about an official's honesty, integrity, ability or appearance, or that of officials generally and any foul or abusive language directed toward an official.

GV will not tolerate abuse of officials by participants or spectators.

A zero tolerance policy applies regarding abuse of officials.

It is the responsibility of the coaches to control themselves, their players and sideline staff.

It is the responsibility of clubs to control their spectators.

Participants:

Participants who abuse an official will be ejected from that game. In addition, they will be subject to the following sanctions:

- 1st offence - 1 game suspension.
- 2nd offence - 2 game suspension.
- 3rd offence - 6 game suspension.
- 4th offence and subsequent offences - referral to the tribunal
- Penalties will be assessed, based on a cumulative 3-year period from the date of the 1st offence.

Clubs are expected to control their spectators.

Any spectator abusing an official or otherwise behaves in an unacceptable manner, should be immediately spoken to by members of the club committee and advised that the behaviour will not be tolerated.

If a spectator continues to abuse officials or behave in an unacceptable manner:

- The officials will stop the game.
- Head Coaches from both participating clubs will approach the spectator and advise them their behaviour is unacceptable.
- If the spectator is identified as a registered participant of any member club of GV, they will be subject to the same penalties that would have applied if they had been a participant in the game.
- If the spectator is identified as a registered participant of one of the competing clubs, the officials may impose a 15-yard penalty against that team each time the officials feel the abuse is sufficient to warrant such a penalty.

Team Officials - Match Day Responsibilities:

The VGOA will supply as many qualified VGOA officials as possible for each game. In addition, teams will be rostered to supply team officials for each game. (They are welcome to supply additional officials if desired.)

It is the responsibility of the **ROSTERED TEAM** to supply the required number of Team Officials.

If an arrangement is made with another team to officiate and that team fails to meet the obligation, any **penalties will be applied against the ROSTERED TEAM.**

Match Day Pre-Game:

The VGOA will supply all team officials with uniforms.

Team officials must be changed and ready for the pre-game briefing not less than **45 minutes prior** to the scheduled starting time of the game.

Team officials who arrive less than 45 minutes before the scheduled kick-off time may, at the referees' discretion, be omitted from the crew if their late arrival prevents them participating in an appropriate pre-game briefing.

Penalties

Infraction	Penalty
Unqualified team official/s-	Loss of ½ a match point for each unqualified team official plus a fine \$50.
Non-supply of team official/s-	Loss of 1 match point for each team official not supplied plus a \$100 fine per official not supplied.
Team official arrives late and is omitted from the crew	Loss of 1 match point for each official omitted from the crew for late arrival

For all games, if the rostered team supplies an official but in the opinion of the Referee there are sufficient VGOA officials for the game, the Referee has the discretion to waive the requirement for a team official and no penalty will apply.

If, in the opinion of the Referee, because of failure to supply team officials, there are insufficient officials to safely proceed with the game, the game will be suspended. **If this occurs, the team rostered to supply officials will also lose their forfeit bond.**

COACHING ACCREDITATION:

Minimum Coaching Qualification:

ALL COACHES: Must provide evidence, prior to the commencement of each season, that they are registered in accordance with the Victorian Government Working with Children Bill 2005

ALL COACHES: Must, as a minimum, have a current Level 1 Trainee AGCA accreditation.

ALL HEAD COACHES MUST, AS A MINIMUM, HAVE THE FOLLOWING:

Junior: A full Level 1 ASC accreditation.
Attended a level 0 VGOA officials course
A current Working with Children's accreditation

Seniors: Existing Club – Existing Team and/or Re-entering teams
A Level 2 Trainee ASC accreditation
Attended a level 0 VGOA officials course
A current Working with Children's accreditation

New Club – New Team, Exhibition Team, and Existing Club-New Team
A full Level 1 ASC accreditation
Attended a level 0 VGOA officials course
A current Working with Children's accreditation

Courses:

The AGCA accreditation is made up of 2 parts:

(1) General Principles – ALL coaches can achieve this accreditation by:

Completing a self paced learning course via the VIS or ASC web sites, or
Attending a course run by an accredited training organisation, or
Attending a course organised by GV or
Successfully applying to Victorian State Director of Coaching for an exemption.

(2) Sports Specific – ALL coaches can achieve this accreditation by:

Attending a course coordinated and run by a GA approved State Director of Coaching

In addition GV require that ALL coaches achieve the following accreditation:

Working With Children's Check – ALL Coaches can achieve this accreditation by:

Completing the required W.W.C. check (Applications available from Registrar).
This must be presented prior to being permitted to coach in GV.
If exempt, proof of such exemption is required prior to being permitted to coach in GV.

In addition GV requires that **ALL HEAD COACHES** achieve the following accreditation:

Attendance at Level 0 Officials Course – Head Coaches can achieve this by:

- Attending the official's course run by the VGOA.

All course dates can be found in the GV Schedule of Events.

Sports Specific courses are run under the auspices of GA.

All course venues and costs will be set by GV.

Penalties for Unaccredited Coaches

Infraction

Any Coach NOT accredited.

Penalty

Deregistration as a GV coach.
Loss of 2 match points for ANY team for ANY game where ANY coach is unaccredited.

HOST CLUB:

If a club fails to meet its hosting obligations the GV Com may, at its discretion, reschedule future games to an alternate venue. Host clubs are responsible for:

- Supply and cleanliness of players', officials' and spectator facilities.
- Ground marking.
- Ground set up.
- Canteen.
- Scoreboard & Scoreboard Operator
- Ground clean up.

All facilities must be clean and operational not less than two hours prior to the scheduled start time of the first game.

Suitable change rooms must be available for teams and officials.

Ground marking and ground set up must be completed prior to the scheduled start time of the first game.

- Ground marking must be in accordance with the NCAA rulebook (except that pylons, nine-yard marks, yard line numbers and a solid white area between the front of the coaches' box and the sideline are optional for GV games).
- All ground markings must be white unless specifically authorized in advance by the GV Com.
- All goal posts must be adequately padded.
- The field must be free of hazards.
- The field must be roped off or have an appropriate barrier, on all 4 sides of the ground to keep spectators clear of the playing area and team area. The rope must be at least 12 feet from the sidelines and end lines and at least 6 feet from the back of the team area.
- A stretcher of a satisfactory standard must be available and readily accessible – on the home team sideline.

Canteen must be operating 30 minutes prior to the scheduled start time of the first game and until after the conclusion of the last scheduled game. All profits belong to the host club.

Scoreboard must be operational and updated after each score.

Host Clubs must ensure that spectators (i.e. any persons other than participants of the teams in a match in progress) behave in an orderly manner and that any spectators whose conduct is disruptive to the game, is a threat to any other person or otherwise brings the game into disrepute, is removed.

All costs associated with the above responsibilities are to be borne by the Host Club.

If the Host Club fails to meet its responsibilities, and if in the opinion of the Referee such failure represents a threat to the safety of any person, the game shall be delayed until the problem is rectified.

If such problems cannot be immediately rectified, or the host club refuses to rectify the problem, the game will be suspended.

If it is determined that the field is unsafe for play due to host club negligence, the host club shall be fined \$100 for the delay, and \$500 if the game is suspended, with costs divided \$200 to each participating club and \$100 to VGOA.

Unsafe fields due to natural causes or causes beyond the control of the club shall not be penalized.

Penalties

Infraction	Penalty
Ground Markings/Field set-up deemed Unsatisfactory (i.e. roped off area, hash Marks, etc.)	First offense: Warning Subsequent offences: \$200 fine, potential loss of future host rights
Stretcher not readily available on home Team sideline	First offense: Warning Subsequent offences: \$200 fine

DOCUMENTATION:

GV Team Sheet:

The GV Registrar will supply an official GV Team Sheet to each club.

This will be completed by each club official and handed to the **Referee** at half-time in the match in which they are competing.

- **Only the official GV Team Sheet will be accepted.**

The GV Team Sheet will contain:

- The jersey numbers or role (i.e. Head Coach) of the participants.
- The full name (surname first) of those participants, typed
- The signature of the participants.
- If no team list is supplied or fully completed, match fees for all registered participants will be payable for that game and that game will not count towards finals eligibility for each participant.

Injury Reports:

If an injury occurs and a participant receives medical attention during a game, a notation must be made on the GV Match Report immediately following the game in which it occurred.

A GV Injury Report must also be completed and submitted to the GV Registrar by close of business Tuesday following the injury.

Injury Reports are the responsibility of the injured participants club.

- **Only the official GV Injury Report will be accepted.**

Referee's Match Reports:

At the conclusion of each game the Referee will complete a Referees Match Report containing:

- Final scores
- Number of ejections, personal fouls and unsportsmanlike conduct fouls.
- Details of team officials.
- Summary of disqualified players.
- Report on facilities, ground marking, conduct of players and coaches, etc
- The GV Team Sheets.
- Any other information that needs to be brought to the attention of GV

All Referees Match Reports must be completed in full and submitted by the officials to the GV Registrar by email on the Monday immediately following the weekends round of matches.

Only the official GV Referees Match Report will be accepted.

Match Reports:

The two team's officials will complete ALL details on the Match Report and sign it. The winning team is responsible for ensuring the Match Report reaches the GV Registrar by the Tuesday following their game by email.

All teams MUST pay their registration and match fees directly into the GV bank account:

GV bank account details are:

National Bank

BSB 083 454

Account number: **668873581**

Please ensure you clearly identify what the payment is for and who made it. This should also be followed by an email to the GV Registrar and GV Treasurer.

Only the official GV Match Report will be accepted.

GAME DAY PLAYING REQUIREMENTS:

For a game to commence each team must have:

- The GV minimum number of players (Seniors 15 – Juniors 15/11man or 12/9man) uniformed and equipped in accordance with mandatory safety requirements and fit to play.
- Have at least one (1) coach who meets the minimum GV accreditation standard.
- A ball person.
- A Medic.
- No identified debts with GV

Medic:

All teams must have a registered and fully qualified medic present at each game.

A game cannot begin without at least one qualified medic present.

- Medics must as a minimum have a Level 2 First Aid qualification or higher. If the Level 2 Medic is a player, there must be a Level 1 non-playing Medic present.

- Medics must be registered on line with GA and GV and provide proof of qualification to the GV Registrar at time of registration.
- That team will receive no points and the game will be scored as a 7-0 win to their opponent.
- The team will lose their forfeit bond.
- If no registered Medic is present for either team, the game will be declared a forfeit against both teams.
- No team will receive points and no scores will be recorded.
- Each team will lose their forfeit bond.

Chain Crew:

A game cannot begin without a chain crew. The host club must organise a chain crew of 3 people.

The chain crew must be available to the Linesman no later than 15 minutes prior to the scheduled kick-off time.

Equipment:

League Supplied:

Down markers, chains and footballs, vest will be supplied by GV and administered by the VGOA unless otherwise arranged.

Teams are not permitted to supply or substitute other footballs before or during any game.

Sideline:

Teams are responsible for the conduct of everyone within the box marked as their team sideline area.

Anyone within that area MUST be a registered member of Gridiron Victoria unless volunteering as chain crew or ball boy.

There is no restriction on the number of players or team officials.

Penalty for match day violations

Infraction

Penalty

GV Team List, not supplied, missing, late or not completed.

Match fees for all registered participants will be payable for that game and that game will not count towards finals eligibility for each participant.

GV Match Report, not supplied, missing, late or not signed.

The responsible team will forfeit the game. No match points will be allocated for the game and that game will not count towards finals eligibility for each participant.

Injured player named on GV Match Report and no Injury Report form supplied.

No access to GV Insurance.

No chain crew ready for the scheduled start of the game

\$10 fine, per minute, up to 18 minutes. If the game cannot be played because a chain crew cannot be found, game shall be declared a tie, host club forfeits right to host future games for that season. The fine shall be divided up among the teams scheduled to play of the forfeited game.

No ball person ready for the scheduled start of the game

\$10 fine, per minute, up to 18 minutes. If the game cannot be played because a ball person cannot be provided: Forfeit of the game by one or both teams.

Ball person fails to return both footballs at the end of the game.

Club will be charged for the replacement cost of the football/s.

Start of game delayed

Any game that is delayed more than 18 minutes for any reason shall be declared a forfeit against the offending club. If both clubs are responsible for the delay, forfeit declared against both clubs and no points awarded.

STATUS OF GAMES:

Delayed Games:

In order to have games started and completed in a reasonable time, the following shall apply to any delayed game:

Start delayed by:

no more than 2 minutes
between 2 and 6 minutes
between 6 and 10 minutes
between 10 and 14 minutes
between 14 and 18 minutes
more than 18 minutes

Quarters reduced by

no reduction
1 minute
2 minutes
3 minutes
4 minutes
Automatic forfeit against offending team(s)

Forfeited Games:

A forfeit game is declared if:

- A team does not have at least a one (1) coach present who is GV accredited.
- A team does not have the GV minimum number of players suited up and ready and able to play at the scheduled start time of their game.
- The kick-off is delayed by more than 18 minutes for any of the following reasons:
 - Failure to supply a chain crew
 - Failure to supply a ball person (either team)
 - No team medic available

The GV requirement for a minimum number of players is:

15 for 11man games

12 for 9 man games

The opposition team will be credited with the match points and a 7 – 0 score.

If neither side has the minimum number of players suited up and ready and able to play at the scheduled start time of their game, both teams will be deemed to have forfeited.

No team will receive points and no scores will be recorded.

Suspended Games:

The decision as to whether to suspend any game is at the sole discretion of the Referee.

Regular Season Game Suspended - Extreme Weather Conditions:

(See Attached Heat Policy)

If a game is suspended before the start of play or before the completion of the second quarter:

The game will be declared a 0 – 0 tied game.

The teams will receive the same match points as awarded for a completed tied game.

If the game is suspended after the completion of the second quarter, the game will be declared a completed game:

The team leading at the time of the suspension will be declared the winner.

The scores and any penalties incurred at the time of suspension will stand.

If the game is suspended after the completion of the second quarter and the scores are tied at the time of suspension:

The game will be declared a completed tied game.

The scores and any penalties incurred at the time of suspension will stand.

Mercy Rule

In the interest of preserving the integrity of the game, there shall be a mercy rule enacted whenever the conditions of a game reaches the following:

Juniors

Team trailing by 50 or more points by or after half-time

Seniors

Team trailing by 60 or more points by or after half-time

When mercy rule criteria are met, the game clock will only be stopped for the following:

- Charged team time outs
- Injury time outs
- Penalties
- Scores

All other normal clock stoppages (incomplete passes, out of bounds plays, change of possessions, etc) will not occur.

The Referee has the discretion to further modify timing rules if he feels that such action is warranted.

Should a game be brought out of mercy rule criteria (i.e team scores to trail by less than 50 in juniors, 60 in seniors), normal timing rules will apply.

Semi Final or Vic Bowl Suspended - Extreme Weather Conditions:

If a Semi Final or Vic Bowl is suspended before the start of play or before the completion of the second quarter:

Of the 2 competing teams, the team that finished higher on the ladder during the regular season will be declared the winner.

If a Semi Final or Vic Bowl is suspended after the completion of the second quarter:

- The team leading at the time of suspension will be declared the winner.
- Any penalties incurred at the time of suspension will apply.

If the scores are tied at the time of suspension (after the completion of the second quarter):

Of the 2 competing teams, the team that finished higher on the ladder during the regular season will be declared the winner.

Any penalties incurred at the time of suspension will stand.

No Game:

The decision as to whether to suspend any game is at the sole discretion of the Referee.

Regular Season Suspended For Reasons Other Than Weather Conditions:

The GV Committee of Management shall meet not more than 48 hours after the suspended game and discuss the reasons for the suspension of the game. This may be done by email.

The GV Com may either:

- Order the resumption of the game at a time and place determined by the GV Com.
- Award the game to either of the competing teams.
- Declare the game a tie.

The competing teams are excluded from the vote on this decision.

Semi Finals/Vic Bowl Suspended For Reasons Other Than Weather Conditions:

The GV Committee of Management shall meet not more than 48 hours after the suspended game and discuss the reasons for the suspension.

The GV Com may either:

- Order the resumption of the game at a time and place to be determined by the GV Com.
- Award the Semi Final/s/Vic Bowl to either of the competing teams

The competing teams are excluded from the vote on this decision.

LEAGUE AWARDS

Voting Criteria and Procedures

Seniors Procedure:

Three weeks prior to the end of the season, clubs will be asked to nominate one individual from each position (outlined below) to be considered for the 'All Victorian' team. Clubs should include the number these players usually wear for better identification. These nominations will be submitted to the GV Secretary to wider distribution amongst the clubs. This list shall be named 'All Victorian Team Ballot'

Offense:

- Quarterback
- Wide Receiver (x2)
- Tight End/Slot Receiver
- Right Tackle
- Right Guard
- Centre
- Left Guard
- Left Tackle
- Tailback
- Fullback

Defense:

- Defensive Tackle (x2)
- Defensive End (x2)
- Linebacker (x3)
- Cornerback (x2)
- Safety (x2)

Special Teams:

- Returner
- Punter
- Kicker

Clubs will also be instructed to nominate up to 3 individuals for the following awards: Overall MVP, Offensive Lineman, Defensive Lineman, MVP-Offense, MVP Defense and Rookie of the Year.

Following the distribution of the list, players and coaches shall select individuals from each position for the All-Victorian team. They shall also be instructed to allocate 3-2-1 points to players for Overall MVP, Offensive Lineman, MVP-Offense, MVP Defense and Rookie of the Year.

Each voting bloc (players, coaches) will account for 1/2 of a player's overall score. Voting closes on the Tuesday following the conclusion of the Regular Season

Tie Breakers:

MVPs

In the event of a tie among the MVP award winners, the tie-breaker procedure is as follows:

1. Number of 3 point votes
2. Number of 2 point votes
3. Number of Coaches 3 point votes
4. Number of Player 3 point votes
5. Number of Coaches 2 point votes
6. Number of Player 2 point votes
7. Number of Coaches 1 point votes
8. Number of Player 1 point votes
9. Coin Toss

Coach of the Year:

Coach of the Year shall be voted on by the coaches and members of the VGOA only, using a 3-2-1 system. Tiebreaker rules are as follows:

1. Number of 3 point votes
2. Number of 2 point votes
3. Number of 1 point votes
4. Coin Toss

Rookie of the Year - Seniors:

There can only be **ONE** Rookie of the Year.

Teams may submit up to three (3) names for consideration as Rookie of the Year

Names are to be submitted to the GV Secretary.

Head coaches will be supplied with the list of nominated rookies no later than the day after the final regular season match and may each cast 3,2,1 votes from these names.

The player with the most votes will be the Rookie of the year.

In the event of a tie, the tiebreakers are as follows:

1. Number of 3 point votes
2. Number of 2 point votes
3. Coin Toss

A player **IS NOT** a Rookie if:

They have previously played open age Gridiron anywhere in the world.
They have been registered as a Junior player for more than 2 previous Junior seasons anywhere in Australia.
They have played any High School football or College Football in an IFAF member country.

The GV Registrar will check the GA/GV registration database and previous registration forms to ensure players nominated meet the Rookie qualification criteria.

Official of the Year – Seniors:

There can only be **ONE** Official of the Year.
The Official of the year must be a VGOA official.
The Official of the Year will be decided by a vote of the Head Coaches.
Names are to be submitted to the GV Secretary.
The official with the highest number of votes will be selected as Official of the Year.
In the event of two (2) or more officials receiving the same number of nominations the coaches will then vote by ballot until one official has a clear majority.

Voting Criteria and Procedures - Juniors:

Voting criteria for the Junior season is the same as the Senior season.

Life Membership:

GV Life membership is awarded as recognition of an outstanding contribution towards the overall development and growth of the sport of gridiron in this state.

The individual's contribution must have been in one or more of the following roles:

- An official
- A league administrator
- A state coach, player or sideline staff member

Long-serving individuals who have not participated at a league level may be considered in exceptional circumstances.

Nominations may be made at any time by any GV voting entity or person registered with GV.

Nominations must be in writing and outline the work and achievements of the person who has been nominated. The nomination will be discussed by the GV Com at the AGM following the nomination.

The GV Com will vote to accept or reject the life membership.

Life Membership will be presented at the next Senior presentation night following the acceptance of the life membership.

Recognition of outstanding club level contributions for playing, coaching and administration should be recognised by individual clubs.

AWARDS PRESENTATIONS:

Senior Season:

GV will endeavour to hold an annual senior season awards presentation night on the Saturday night, the week after the final regular season game.

Responsibility for organising the presentation night will be allocated to all GV clubs on a rotational basis, in alphabetical order, as follows:

Ballarat Pioneers
Bay City Buccaneers
Berwick Miners
Croydon Rangers
Monash Uni Warriors
Western Crusaders

Clubs are able to choose the venue of their choice.

The following perpetual awards will be presented:

VGOA Best and Fairest Player
Rookie of the Year
Official of the Year
Offensive Lineman of the Year
Defensive Lineman of the Year
Defensive Player of the Year
Offensive Player of the Year
League Most Valuable Player

GV may also present any other award that it sees fit: eg. Life Membership.

The Organising Club will purchase any yearly trophies, medallions and premiership flag and arrange engraving on perpetual and yearly trophies. This is to be paid for by GV.

It is **mandatory** for all SENIOR TEAMS to purchase a minimum of 10 tickets to the GV presentation night by the date indicated in the GV Schedule of Events.

It is the joint responsibility of the individual player and the current club of the previous year's perpetual trophy winners to collect the perpetual trophies and deliver them to the appointed GV Com representative no later than the second last regular season game.

Penalties for team failing to support the GV presentation night

Infraction

Failure of a team to purchase a minimum of 10 tickets to the GV presentation night

Failure to return perpetual trophy

Penalty

Clubs will be charged the cost of 10 tickets per club.

Clubs will be charged the replacement cost of the trophy. If a player has transferred teams,

the team he is currently registered with is responsible.

All clubs must pay all amounts owed to GV prior participation in any finals game.

Clubs who do not make the finals must pay all amounts owed to GV prior to team registration being accepted for the following season.

Junior Season:

A representative of the GV Com will present the junior seasons MVP awards at the conclusion of the Junior Vic Bowl.

The following awards will be presented:

- Winning Team Medallions
- Winners Pennant
- GV Junior Vic Bowl Trophy
- Junior Vic Bowl Most Valuable Player
- Offensive Lineman of the Year
- Defensive Lineman of the Year
- Defensive Player of the Year
- Offensive Player of the Year
- League Most Valuable Player

Recognition medallions will be presented to the on field officiating staff used in the Junior Vic Bowl.

The Host Club will purchase the trophies and medallions and arrange engraving on all trophies except the Junior Vic Bowl Most Valuable Player.

The Junior Vic Bowl MVP will be decided by a panel appointed by the GV Com.

FINALS:

Finals Format:

A maximum of 4 teams will be eligible to play in the Semi Finals.

A minimum of 2 teams must remain outside the Semi Finals.

Formula as follows:

4 Team Competition – (2 teams) 1st and 2nd – Vicbowl.

5 Team Competition – (3 teams) 3rd v 2nd (Semi) - Winner v 1st in Vicbowl

6 Team Competition – (4 teams) 1st v 4th & 2nd v 3rd (Semi) – Winners in Vicbowl

7 Team Competition – As 6 team competition.

8 Team Competition – As 6 team competition

9 Team Competition – As 6 team competition

10 Team Competition – Division of league into two (2) divisions. 1a vs 2b & 2a vs 1b (Semi) – Winners in Vicbowl

Fees for Finals:

Match day fees will NOT apply for ALL finals.

Finals Eligibility:

Team Eligibility:

To be eligible to compete in the finals a team must have paid all registration fees, match day payments, fines, bond payments or other outstanding debts owed to GV by the **Tuesday** prior to their 1st scheduled finals game.

In the event of a team NOT being financial by the required time, that team will be taken out of the final and the next eligible team inserted.

In the event of a team forfeiting a finals game their scheduled opponent will be declared the winner.

Penalty for team infraction for finals

Infraction

Penalty

Un-financial team

Team taken out of finals and next eligible team inserted.

Player Eligibility:

To be eligible to compete in the finals series, players must have met **all** of the following requirements:

Be registered in the current season.

Be named on and signed the GV Team Sheet and participated with that team during the current regular season in not less than:

- 4 matches for the Senior competition.
- 2 matches for the Junior competition.

Have no outstanding debts with GV.

Not be in possession of any GV equipment or uniform that was asked to be returned.

GV Registrar will inform clubs of player eligibility for finals.

In-Season Transfers (Finals Eligibility):

Where any player transfers from one club to another during a season that player must meet these additional requirements:

Must be named on and signed the GV Team Sheet and participated with the team he has transferred to in not less than:

- 6 games for seniors
- 3 games for juniors

An application may be made to the GV Com to waive the minimum finals eligibility games requirement for a player **only** if the player would have been able to complete the minimum match requirements except:

- The player sustained an injury during a GV sanctioned game, event or training, and
- The player had a current registration with GV at the time of sustaining an injury, and
- An injury report form was completed and submitted to the GV registrar within 7 days of the injury being sustained, and
- Substantiating medical evidence is supplied to the GV Com.

Penalty for playing an unregistered player in a final

Infraction

Playing an unregistered or ineligible player in a final

Penalty

As per unregistered player penalty

Finals Responsibilities and Organization:

Final Venues:

Prior to the start of the regular season the GV Com may organise a finals venue. This may be done:

- By tender

- By resolution of the GV Com.

A venue determined by the GV Com may be a venue that is:

Not used during the regular season, or
That is used during the regular season and is agreed upon by a majority vote of all clubs and affiliated bodies.

The GV Com will organise a finals venue by the mid point of the season.

All venues:

For all finals games the Host Club will be responsible for the provision of:

Chain Crews
Scoreboard operator
Canteen supplies and staffing
Ground marking
Ground and facilities set up and clean up
Admission Gate
Procuring a liquor license if liquor is to be served, where applicable.

For Vic Bowl games only:

- Game commentator
- PA hire
- Program design, content and printing
- Half-time entertainment
- Officials microphone

The cost of PA equipment hire will be paid by GV subject to **PRIOR** approval by GV Com.

Neutral Venues:

For finals at a neutral venue, or an existing club's venue where the game is to be organised by the GV Com, the GV Com will be responsible for the above items.

- GV will pay all game running costs.
- GV will retain all game profits.
- All non competing clubs will supply at least 2 registered GV personnel to assist with game day activities (including but not limited to, chain crew, score board operator, canteen etc)

Finals Procedures:

Bowl Games:

Competing Teams:

All regular season match day documentation must be completed in full.

The highest ranked team at the end of the regular season who competes in the Bowl game will be the home team.

The 2 competing teams must supply a team list with player names and jersey numbers to the Bowl organizing committee no later than the Monday prior to the Bowl game.

The following post match presentations will take place:

- Winners Medals
- Winners Pennant
- Bowl Game Trophy
- MVP of Bowl Game

GV will supply and present recognition medallions to the on field officials with duties in the Bowl game.

The Bowl Game MVP will be decided by a panel appointed by the GV Com.

TRIBUNAL

Please refer to the Tribunal By-Laws for further information

NATIONAL TOURNAMENTS

NOTE: NOT APPLICABLE IN 2011 – TO BE REVIEWED IN DEC 2011

Hosting a National tournament is an honour and a prime opportunity to grow the game within our state

Organisation:

One year prior to hosting a Nationals tournament, one (1) individual from each member club shall be nominated as the club liaison with the GV President and GV Tournament Director (TD) (where not the same person).

A meeting will be held between the President, TD and the club liaisons, whereby the overall planning of the tournament shall take place. Clubs will be allocated tasks to complete prior to the start of the Nationals tournament. This meeting is mandatory and tasks must be completed by the club allocated.

In addition to the club liaison, each club shall be responsible for sourcing at least two (2) volunteers for one (1) day over the course of the tournament.

Penalty for failure to support GV hosted National Tournament

Infraction

Failure to nominate club liaison

Penalty

2 match point deduction prior to the start of the season

Failure to complete allocated tasks
prior to start of Nationals

2 match point deduction prior to the start of the
season

Failure to supply volunteers

\$100 fine per volunteer per day missed

STATE TEAM

It is an honour to be selected to play for Victoria, not a right.

Funding:

Prior to the commencement of state team funding, the relevant state team manager must submit to the GVCOM an itemised budget outlining proposed expenses. Failure to submit a budget may result in a lack of funding from the GVCOM.

The full cost of travel, accommodation, travel apparel, team and player tournament registration and individual's meals and entertainment will be borne by the participants.

Participants may be able to reduce their individual cost by:

Finding an individual sponsor.

Applying for a local government state team representation grant.

GV will endeavor to reduce the participation costs by obtaining team sponsorship whenever possible.

At the request of the state team administrators and coaches, GV will provide funding to allow the purchase of items essential to the running of the state team program.

Funding will be made available for the purchase of:

Game jerseys and pants

Footballs

Training aids

Coaching aids

First aid kit and equipment

Playing aids but excluding players equipment

Sundry expenses required for the operation of the state team, e.g. ice.

All uniforms or equipment purchased through GV funding remains the property of GV and must be returned to the team manager at the conclusion of the tournament.

The registration of any player or coach who does not return GV equipment when asked will be immediately revoked.

GV funded uniforms and equipment is strictly for the use of the state program and is not available for use in the domestic competition by teams or individuals.

The disposal of surplus or old equipment will be discussed and organised by the GV Com.

Unless agreed to by the GV Com, funding is not available for subsidisations of an individual player, coach or team tournament costs, including:

- Travel
- Accommodation
- Team apparel
- Social events

Administration:

Coaching Appointments:

Expressions of interest to apply for the GV state team Head Coach will be advertised on the GV website and circulated to all clubs in the 3 months immediately following the National Championships.

The Head Coach tenure is until the conclusion of the next National Championships, unless the GV Com determines that the Head Coach's tenure should be terminated.

All applications must be sent to the GV Secretary within 3 months of the date the position was advertised. Applicants must have as a minimum, a current Level 2 Trainee coaching accreditation. The GV Com will select a Head Coach from the list of applicants.

If no qualified or suitable applicant applies, the GV Com may re-advertise the position, or approach and appoint a qualified applicant.

Team Manager Appointments:

After the appointment of the state team Head Coach, expressions of interest to apply for the GV state Team Manager will be advertised on the GV website and circulated to all clubs.

All applications must be sent to the GV Secretary within 2 months of the date the position was advertised.

The Head Coach will select a Team Manager from the list of applicants. The manager must be approved by the COM.

If no suitable applicant applies, the GV Com may re-advertise the position, or approach and appoint a team manager.

The state team MUST have a team manager. This person must not be the Head Coach. Failure to have a team manager may result in the team being prohibited from traveling.

Player Eligibility:

Selection Eligibility:

Senior Team:

To be eligible for selection in the Senior state training squad players must:

Be nominated by the club with which they are currently registered or invited by the State Head Coach.

Meet all other tournament eligibility requirements.

Any player who does not meet both of the above criteria is ineligible to train with a GV state squad.

Any player who is ineligible to train with a GV state squad is ineligible for selection in a GV state team.

Junior Team:

To be eligible for selection in the state Junior training squad players must:

Be nominated by the club with which they are currently registered or invited by the State Head Coach.

Meet all other tournament eligibility requirements.

Any player who does not meet both of the above criteria is ineligible to train with a GV state squad or be selected in a GV Junior state team.

Down Under Bowl:

All players with a current GV registration are eligible for selection in a Down Under Bowl team.

Coaches Selection Eligibility:

All coaches must have a current Full GV coaching accreditation.

Ineligible Participants:

Any player or coach who falls into any of the following categories is not permitted to participate in any GV representative squad or team activities.

- Players or Coach without a current GV registration.
- Player or Coach with outstanding debts to GV.
- Player or Coach with GV equipment or uniform that they failed to return when asked.
- Player or Coach whose club requests their exclusion because of outstanding debts to the club.
- A coach without a Full Level 1 accreditation.

Responsibilities:

Coaches:

The Head coach will:

Appoint all assistant coaches, who must be Full Level 1 accredited.

Liaise with the team manager on all matters relating to organisation of the state team.

Provide the team manager with a list of the players the coaching team wish to invite to train with the state squad.

Liaise with clubs and team coaches regarding training times and venues.

Provide the team manager with a list of training times and venues.

Organise and run state squad training and games.

Ensure no ineligible players or coaches train with or are part of the state squad.

Team Manager:

The team manager will:

- Liaise with coaches regarding organisation of the team.
- Check the eligibility of all players on the coaches list with the GV registrar.
- Advise coaches of any ineligible players.
- Prepare and arrange distribution of state squad information pack, including:

- Participation and commitment letter
- Code of conduct
- Training schedule
- Payment schedule

- Be a contact point for the tournament organising committee.
- Calculate participation costs and set payment schedule.
- Source and book accommodation for players and sideline staff.
- Source, organise and order travel apparel.
- Stock and maintain the first aid kit.
- Organise other team requirements or activities.

Players:

To remain a member of any state training squad a player must:

- Fully complete and return all paperwork by the scheduled dates.
- Make all payments by the scheduled dates.
- Attend state training and train with the state squad on a regular basis. Minimum requirements to be set by the coaches.

An invited player who does not meet paperwork and payment dates and training commitments will be regarded as having voluntarily withdrawn from the state training squad.

Once a player voluntarily withdraws from a state training squad they cannot be reinstated.

Notes regarding refunds of player's state team payments:

Full refunds will be given immediately to players who voluntarily withdraw or who are cut by the coaching staff prior to the announcement of the final playing squad 10 weeks prior to the tournament date.

Players who voluntarily withdraw after the final playing squad is announced will only receive a refund of any money not already committed on their behalf.

Committed money includes the player's share of any cost that is divided amongst the participants and had been factored into each participant's final cost.

Money will not be refunded until after the completion of the tournament

State Team Documents:

(Documentation to be written)

State team participation pack
 Invitation to train
 State admin contact details
 Team rules and Code of conduct
 Player responsibilities
 Training
 Administration
 Approximate cost per player
 Payment schedule
 Payment methods
 Training schedule
 Times and locations
 Local council grant letter
 Sponsorship letters
 Team
 Individual

State Team Administration Contact Details:

	Business Name	Contact Name	Phone	Email
Travel Apparel				
Team Uniforms				
DVD				
SA				
QLD				
Down Under Bowl				
NSW				
WA				
ACT				

TRIBUNAL CHAIRMEN

Name	Phone	Email
Damien Hellard		damienh@tlcpl.com.au

GRIDIRON VICTORIA HOT WEATHER POLICY

1. STATEMENT

Gridiron Victoria has a responsibility to take a positive role in educating and increasing the awareness of its registered players towards the dangers of physical activity in the heat. With this in mind the Gridiron Victoria, Hot Weather policy has been formulated which reinforces the guidelines produced by Sports Medicine Australia, (Vic Branch). The policy shall apply to all members, administrators, officials, coaches and players associated with Gridiron Victoria.

2. BACKGROUND

Exercise in the heat creates competitive demands on the cardiovascular system, which is required to increase blood supply to the exercising muscles. At the same time it must regulate the body temperature by increasing skin blood flow in order to produce the sweat that keeps the body cool.

High intensity exercise in a hot environment, with the associated fluid loss and elevation of the body temperature, can lead to dehydration, heat exhaustion and eventually heat stroke. Heat stroke is a potentially fatal condition and must be treated immediately by a medical professional and can still occur in the presence of good hydration.

An individual's ability to regulate body temperature is dependant on a number of physical and external factors and when considering suspending a specific sporting event, there are many factors that need to be considered. One way of evaluating the external environment is Wet-Bulb Globe Temperature (WBGT). WBGT measures thermal stress. It is a more reliable indicator than ambient temperature (degrees Celsius) as it takes into account humidity. Humidity indicates how saturated the air is with water molecules. The higher the humidity, the less likely the chance to cool off, through the evaporation of sweat.

WBGT is not the same as temperature in degrees Celsius, i.e. 35 degrees Celsius, 20% relative humidity, is approximately a WBGT of 27.6 degrees Celsius.

Within this policy, guidelines have been produced to assist GV in deciding whether to suspend or modify games or training. However, these guidelines are not binding and all parties must act responsibly.

3. POLICY

3.1 Action Plan for Suspension of Events

GV will enforce, through this policy, the following action plan for suspending gridiron/flag football games on days of hot weather:

GV Match Day Official will obtain the WBGT one-hour prior to the programmed start time of the game from the Victoria Weather Bureau's website page at www.bom.gov.au/products/IDS65004.shtml. If the WBGT is unavailable, GV is to obtain the ambient temperature.

The checklist, in accordance with hot weather guidelines, is to be performed by a GV representative. (An attachment to this policy contains pre-calculated values for most questions on the checklist)

Gridiron Victoria will contact teams if the points score from the checklist exceeds sixty-five (65) and where;

The WBGT is above 28 (An ambient temperature of 35 degrees Celsius to be used as cut-off equivalent to 28 WBGT if the WBGT not available) or

Age of the majority of participants get a point value of 8 on the Hot Weather
Guideline Checklist, where it will be recommended by Gridiron Victoria
that the game be suspended and re-scheduled.

3.2 Upon being contacted by GV, the host team contact is required to:

Contact the participant teams and decide in consultation, whether the game is to be suspended.

Notify the GV representative of the decision 30 minutes prior to the programmed start time of the game.

- For all games that are suspended, GV has a responsibility to:
 - Reschedule, wherever possible, the affected match.
 - Record the match as a nil all draw if it is not possible to reschedule the match. Premiership points are to be split between the two teams.
 - If one or both team contacts are unable to be contacted then the game will go ahead as scheduled.
 - Games that are not suspended may still be modified to accommodate the heat, as per agreement from the two-team Head Coaches. (Please refer to Section 4 below for suggested modifications to decrease the risk of injury caused by heat.)

4. NON-SUSPENSION/MODIFICATION OF GAMES.

4.1 In the event that a game is not suspended, it is recommended that the following precautions be implemented to ensure the safety of all participants if checklist point score is from 56 to 74.

- A reduction in playing time and extended rest periods to ensure opportunity to re-hydrate during the game. This is to be actively promoted by coaches, officials and captains during the rest periods. Playing Time could be altered from 12-minute quarters, to 10-minute quarters if the checklist point score is above 65.
- Reformatting the game to include five-minute breaks at quarter & three quarter time if the checklist point score is above 65 and allowing for and promoting extra drink breaks and hydration by Officials calling extra water Time Outs if the checklist point score is above 55.
- Providing adequate shaded areas (where possible) and water, if the checklist point score above 65.)

5. TRAINING

5.1 Action Plan for Cancellation of Training

GV will enforce through this policy the following action plan for suspending gridiron/flag football training on days of hot weather:

GV affiliated bodies (Clubs) to obtain the WBGT within an hour prior to the programmed start time of training from <http://www.bom.gov.au/products/IDS65004.shtml>. If the WBGT is unavailable the affiliated body is to obtain the ambient temperature.

- The checklist in accordance with hot weather guidelines to be performed by a representative of the affiliated body. An appendix to this policy to contain pre-calculated values for most questions on the checklist
- The representative of the affiliated body only to contact Head Coach if the points score from the checklist exceeds sixty-five (65). In this case if the WBGT is above 28 or an ambient temperature of 35 degrees Celsius, to be used as cut-off equivalent to 28 WBGT if the WBGT is not available, or the age of the majority of participants get a point value of 8 on the Hot Weather Guideline Checklist, it will be recommended by GV that training be suspended.

Upon being contacted by the representative of the affiliated body, the Head Coach is to decide whether training is to be suspended.

Notify the representative of the affiliated body of the decision prior to the programmed start time of training.

Training that is not suspended, should be modified to accommodate the heat, as per agreement from the Head Coach. (Please refer to Section 4 below for suggested modifications to decrease the risk of injury caused by heat.)

6. NON-SUSPENSION/MODIFICATION OF TRAINING

- 6.1** In the event that training is not suspended, it is recommended that the following precautions be taken to ensure the safety of all participants, if the checklist point score is from 56 to 74.

A reduction in training time, extended rest periods & extra rest periods to ensure opportunity to re-hydrate during the game. Hydration is to be actively promoted by coaches, officials and captains during the rest periods.

Providing adequate shaded areas (where possible) and water.

7. EDUCATION

- 7.1** All Clubs will be issued with the Smart Play Hot Weather Guidelines as a point of referral, (See attached) as well as being issued a copy of this policy.

8. POLICY REVIEW

- 8.1** The GV Hot Weather Policy will be reviewed on an annual basis to ensure that it remains current and practical.

HOT WEATHER GUIDELINES CHECKLIST.

1.	WBGT	to be obtained.
2.	Overall duration of Event	6
3.	Individual Intensity during the Event	5
4.	Acclimatisation of Participants	5
5.	Athletic ability of individuals	6
6.	Age of participants	3
7.	Time between available drinks	2
8.	Time of the event	5 (Late Games) 2 (Early Games)
9.	Surface Type	4 (Artificial) 2 (Grass)
10.	Venue	8
11.	Other predisposed medical Conditions of participants.	To be obtained
12.	Other factors to consider; Shade Available Water Freely Available Sports trainer/first aid person on site Individual body fat of participants	Home Team (YES) / Away Team (NO) YES YES MODERATE _____
TOTAL POINT SCORE:		=====

1. Wet Bulb Globe Temperature.

0-18 degrees	2
18-22 degrees	10
23-28 degrees	14
28 + degrees	20

2. Overall Duration of Event.

0-30 minutes.	2
30-60 minutes	4

60-2 hours	6
2 hours +	8

3. Individual Intensity during the Event.

Easy pace throughout	2
Moderate pace, breaks in intensity	4
Moderate pace throughout	6
Sustained effort with some breaks	8
Sustained effort throughout	10

4. Acclimatisation of Participants.

Used to hot weather conditions	2
Used to warm weather conditions	5
Used to cool/cold conditions	8

5. Athletic Ability of Individuals.

Elite fitness levels	2
Good fitness level	6
Moderate fitness levels	6
Low fitness levels	8

6. Age of Participants.

18-30	2
13-17	5
30-40	5
40 +	8
Under 13	8

Complete your checklist

Determine the point score for each item.

(Some categories may not be exactly to your needs, so you will need to use common sense, if in doubt choose higher value in order to err on the side of caution.)

7. Time Between Available Drinks.

0-15 minutes	2
15-25 minutes	4
25-35 minutes	6
35-45 minutes	8
45 + minutes	10

8. Time Of The Event.

Before 9am	2
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After dark	2
9am till 11am	5
3pm till sunset	5
11am to 3pm	10

9. Surface Type.

Water	1
Grass	2
Boards	4
Sand	6
Synthetic Surface	6
Asphalt	8

10. Venue.

Indoor air conditioning	1
Indoor no air conditioning	4
Outdoor	8

11. Other Predisposed Medical Conditions Of Participants.

Yes	6
-----	---

12. Other Factors To Consider.

Shade available during breaks	Yes/No
Water freely available at venue	Yes/No
Sports trainer/first aid person on site	Yes/No
Individual body fat of participants	High / Low

Total of Your Sport _____ ?