



Gridiron Victoria Operating Rules 2017

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ADMINISTRATION AND BUDGET

1. Introduction

1.1 Overview

These Operating Rules form the basis for the ongoing successful running and growth of the sport of gridiron in Victoria. The Operating Rules have been designed and put in place to ensure that:

- GV meets its legal and moral obligations.
- All clubs are treated equally and fairly.
- GV COM intervention is minimal.
- The competitions run smoothly.
- GV administration is minimal.

Responsibility for complying with the Operating Rules lies with the clubs, their members and persons registered with GV.

The Operating Rules apply to the Junior Varsity, Colt and Senior men's and Women's competitions, along with any other GV sanctioned game or event. Any differences between the Junior Varsity, Colt and Senior men's and Women's competition Operating Rules are set out in this document.

Participating in any competition or game, run by, sanctioned by, or involving GV, means any club, its members, and all persons registered with GV have agreed to:

- Abide by all of the GV Operating Rules and the GV Constitution.
- Act in accordance with the GV Code of Conduct.
- Comply with the GV Anti-Doping Policy and all other GV policies.
- Meet the requirements of any applicable State or Federal Government legislation.
- Obtain sanctioning from GV for any such competition or game played in Victoria.

Where there is conflict between this document and the GV Constitution, the GV Constitution shall override any rule, regulation or penalty written herein.

1.2 Amendments to Operating Rules

The GV Executive Committee shall review the Operating Rules each year. Any club or individual, being a member of GV, may submit to the Executive, any amendments they see as beneficial to the improvement of the Operating Rules. The Executive will collate and consider all proposals and notify the GV Com of any amendments that should be pursued. The Operating Rules however, will be set for a period of 2 years from the time of the previous amendments.

Any new Operating Rules come into effect the day immediately following the meeting at which it was amended.

Urgent and unforeseen amendments to the Operating Rules can only be made if approved by the Executive, and it appears as an agenda item at the next properly constituted meeting of the GV Com. It also requires a 3/4 majority vote.

2. Definitions

- GV – Gridiron Victoria
- GA – Gridiron Australia
- General Committee – The Committee of Management of Gridiron Victoria, as specified in the GV Constitution.
- Executive – The Executive Committee of Gridiron Victoria, as specified in the GV Constitution.
- Player – Any individual registered as a player for any member Club/Team of Gridiron Victoria.
- Participant – Any person who participates in a GV competition as an Official or as a Player, Coach, Sideline Staff Member or Volunteer (including Club Committee Members) for any member Club/Team of Gridiron Victoria.
- Age Group – Competitions within GV are characterised on the basis of the age of the players in that competition.
- Senior Men's – An age group in which participants are male and at least 18 years of age. Exemptions may apply.
- Senior Women's – An age group in which in which participants are female and at least 18 years of age. Exemptions may apply.
- Junior Varsity – An age group in which participants are male or female and U15 years of age on January 01 in the year of competition and a minimum of 11 years old. Exemptions may apply.
- Colts – An age group in which participants are male and U19 years of age on January 01 in the year of competition and a minimum of 15 year Exemptions may apply
- Division – A classification within an age group used to distinguish between groups of teams in that age group. These divisions could have equal status (in which case they are sometimes referred to as Conferences) or there could be a ranking of Divisions (e.g. Division 1 and Division 2).
- Host Club – The Club whose ground is being used for hosting games on a given day - Where the games are not taking place at their ground, the Club that has been designated in the fixture as the Host Club for games on that day.
- Home team – The team listed first on the fixture for a game.
- Away team – The team listed second on the fixture for a game.

- State Team – Any team representing the state of Victoria for any gridiron purposes. This includes Senior men’s, women’s and Junior tours, games and functions.
- Responsible Club – The responsible club will be considered to be the club that may have breached the operating rules, including any and all registered or unregistered individuals associated with that club.
- Rostered Team – The team rostered by GV to supply personnel or to carry out a specified function (e.g. provision of a Club Official).

3. Penalties for Breach of the Operating Rules

The Operating Rules set out penalties that may be applied in the event of a breach of these rules. If it is suspected that a breach may have occurred, the following process shall be followed, except in case of Abuse of Officials and/or on-field situations that are referred to the Executive. :

1. Notice of a possible breach of the Operating Rules shall be sent to the Responsible Club by the Executive.
2. The Responsible Club will have 7 days to enter a plea with the Executive. Any evidence in support of a Not Guilty plea should be submitted at this time.
3. The Executive shall then decide:
 - a. If a Guilty plea is entered, the appropriate penalty that shall be applied.
 - b. If a Not Guilty plea is entered, and it is determined that no breach has occurred, the notice of possible breach shall be rescinded by the Executive and the matter considered closed.
4. If a not guilty plea is entered, and it is determined a breach has occurred the Executive will consider and determine the outcome and penalty.
5. Any participant or club issued with a penalty will have access to the GV appeals process.

4. Schedule of Events

The Schedule of Events shall be released as early as possible each year and should not be altered unless extenuating circumstances apply. The Schedule of Events will include where possible:

- | | |
|--------------------------------------|---|
| • Payment deadlines | • Coaches/Officials conferences |
| • Team entry deadlines | • Senior Men’s Women’s Colts and Junior Varsity Presentations if applicable |
| • Playing season start and end dates | • Annual General Meeting |
| • Coaching courses | • Any representative games |
| • Club Officials Training Course | • Any other important events involving GV |

GV Annual General Meeting: 3rd Monday in January of each year.

Release of Fixtures:	As soon as possible prior to the commencement of the season
Team Registration/Bond: (Seniors Men):	At the GV Full Comm meeting immediately following the AGM in held in January each year
(Senior Women/Colts JV):	At a date to be set by the Exec Committee yearly
Coach Accreditation Courses:	Level 1/2 - No later than prior to the start of each season
Coaches/Officials Conference:	No later than 2 weeks prior to the start of each season
Club Officials Training Course:	No later than 2 weeks prior to the start of each season

5. Executive Committee (Exec)

The Executive Committee shall meet at least 6 times per year, in a month which a General Committee meeting is not held and at a time and place of its choosing.

The GV Secretary will distribute the minutes of all Executive meetings within 7 days of the meeting.

The Executive shall have the power to spend up to a maximum of \$10k before approval is needed from the General Committee of Management.

6. General Committee of Management (COM)

6.1 Frequency of COM meetings

The COM shall meet at least 6 times a year and will endeavour to meet on the third Monday of the month. This will be first Monday in December

6.2 Representation of Clubs at COM meetings

A minimum of one Representative from each member Club is expected to attend all regularly-scheduled GV COM meetings (i.e. excluding special meetings).

6.3 Penalty for non-attendance at GV COM meetings

Infraction

No Club Representative at more than 2 consecutive COM meetings within a 12 month period.

Penalty

\$200 per meeting, for the third and any subsequent consecutive meeting

6.4 Proceedings at meetings

The Executive shall set the agenda for COM meetings. Any Representative may request that an item be placed on the agenda for a meeting, and the GV Secretary shall place the item on the agenda for the next meeting, as long as:

- Notice in writing (email) to the Secretary has been given within 14 days of the next meeting.
- The Executive is of the view that the agenda item is appropriate for consideration at a COM meeting.

The GV Secretary will distribute the agenda for meetings of both the Executive and the COM no later than 7 days prior to the meeting.

The GV Secretary will distribute the minutes of all Executive and COM meetings within 7 days of the meeting.

7. GV Webmaster

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8. Budget

8.1 Fees

The Executive shall set the following fees by the 1st of July each year. If the fees are not set at that time, they will remain unchanged from the previous year. Fees should not be changed after that date unless extenuating circumstances apply.

- GV Registration Fee for Registered Senior Men and Women Players, Colt & Junior Varsity Players, Coaches, Sideline Staff Members and Volunteers
- GV Match Fees for Senior Men, Women and Colt & Junior Varsity Players

8.2 Honoraria

The following positions within the GV COM shall receive an honorarium, in the following amounts, at each AGM (in arrears) where it is considered by the COM that the person has done a satisfactory job:

- All members of the Executive = \$1,000 each.

TEAM AND PLAYER REGISTRATION AND ELIGIBILITY

9. Team Registration

9.1 General

All Clubs must be incorporated associations or registered companies in order to participate in Gridiron Victoria.

All Clubs must have paid all debts owed to GV by the date on which Team Registrations Forms are to be submitted, and must maintain a positive (or zero) balance with GV at all times.

- The GV Treasurer shall provide statements to clubs on a monthly basis during each season, unless extenuating circumstances prevent this from occurring.
- If a club has a negative balance at the time the statement is issued, this debt must be paid in full before the club's next game.
- If this does not happen, the club will not be permitted to play until the debt is paid.

9.2 New Club Affiliation

New Clubs wishing to be a part of Gridiron Victoria must first complete and submit to the Executive a letter of application for affiliate membership at least 4 weeks prior to the COM meeting that they would like their affiliation voted on. The organisation wishing to affiliate must at least be an incorporated organisation or registered company. The Executive need to conduct their own impact assessment, then circulate it and the application to the COM a minimum of 2 weeks prior to the meeting the affiliation is to be voted on to allow existing clubs to prepare an impact statement for the COM meeting regarding the application.

This letter for affiliation must contain a copy of incorporation or registered company certificate and outline as a minimum:

The proposed name of the club/organisation

The proposed office bearers of the club and their contact details

The proposed area the club/organisation wishes to set up in

If the organisation is intending to conduct any sort of training activities and wish to be covered by GV insurance be it for training or dealing with local councils, they must also include, the name and contact details of at least 1 **currently certified** and verifiable Level 2 coach. NB Coaches awaiting prior recognition for certification do not fulfil this requirement.

A fully refundable, (in the case of an unsuccessful application), affiliation fee of \$1,000 must accompany the letter of application and must be receipted before any vote can take place. In the case of a

successful application this \$1,000 will be credited to the fees required in 9.3 and 9.6 at the time of a club officially being accepted into the competition.

The new club can at the time of an affiliation application, submit proposed club colours and uniform(s) for approval if they so desire, or wait until they lodge their official team registration form.

An affiliated club has no voting rights, nor has it a guarantee of acceptance into the competition of Gridiron Victoria. It is merely a starting point for recruitment and training (and by extension, cover under GV Insurance policies) and for dealing with local bodies such as councils.

Acceptance of a club into the competition is covered in the remaining sub-sections of section 9.

9.3 Team Registration Form

In order to enter any team into a GV Competition, a Club must submit a Team Registration Form, and pay all fees and charges specified in Rule 9, by the deadline specified in the Schedule of Events.

New clubs entering their first team have additional requirements/deadlines which have to be met either prior to, or at the same time of lodgement of this Team Registration form.

The Team Registration Form must include the following information:

- Proposed Team name
- Proposed Team uniform details
- Name of proposed Head Coach (with accreditation level)
- Names of all other proposed coaches (with accreditation levels if any)
- Each team must have at least **3** accredited coaches, including the Head Coach.
- Names of all proposed Club Committee Members
- Names of all proposed medics to be registered with that team
(Each team must have at least one (1) medic with a Level 2 First Aid qualification or higher.)
- Address of proposed home ground if the club wish to host games.

All coaches and medics who appear on a Team Sheet during the season must have been listed on a Team Registration Form for their Club, but they are permitted to move between teams within the same club during the season. Additional coaches or medics joining the Club after the Team Registration Form is submitted, must be notified in writing (with accreditation levels) to the GV Registrar before appearing on a Team Sheet.

All coaches, committee members and medics listed on the Registration Form must be Registered Members of Gridiron Victoria (i.e. Registered Players, Coaches, Sideline Staff Members or Volunteers) at the time the Team Registration form is submitted.

The GV Official Team Registration form is found on the GV website.

9.4 Minimum financial requirements (for all teams)

In addition to the requirements of Rule 9.1 (General) and 9.2 (New Club Affiliation) & 9.3 (Team Registration Form), a Club must do the following in order to enter a team in any GV competition:

- Pay a Participation Bond of \$1,000 (for Seniors) or \$500 (for Women and Juniors) (per team).
- The Participation Bond will be forfeited if the team does not take part in the competition.
- If the team does take part in the competition, the Participation Bond will be used to offset match fees and other charges during the season. The balance, if any, at the end of the season, can be returned to the club or 'rolled over' to be used for the next season's participation bond.
- Pay, or have paid, a \$300 Forfeit Bond (for each team). (This bond must be repaid each time the forfeit bond is fully or partially used because of a forfeit.)
- Pay, or have paid, all debts owed to GV.

The deadline for all payments shall be specified in the Schedule of Events. This deadline shall be no later than the date of the AGM meeting in January

9.5 Minimum number of registered players (for all teams)

In addition to the requirements of Rule 9.1 – 9.4 inclusive, a Club is required to have a minimum number of registered individual players at a date advised by the executive committee in the in the schedule of events

Individual Player registrations per team

- Senior Men (30)
- Senior Women (25)
- Colts (20)
- Junior Varsity (10)
- New Colts Team (25)
- New Senior Clubs/Teams (35)
- New Women Team (30)

9.6 Additional requirements for existing clubs re-entering a team or entering a new team.

An 'existing team' is a team that has played in the most recent GV season for the Age Group into which a Club is seeking to enter a team. There are no additional requirements for existing teams beyond the requirements of Rules 9.1 (General), 9.2 (New Club Affiliation), 9.3 (Team Registration Form) and 9.4 (Minimum number of registered players for all teams).

A 're-entering team' is a team that has previously competed in a GV Season but has not competed in the most recent season for that Age Group. A 'new team' for an existing Club is an additional team which will increase the number of teams entered by that Club in that Age Group from the previous season. This includes a Club entering a Junior team for the first time.

In addition to the requirements of Rules 9.1 (General), 9.2 (Team Registration Form), 9.3 (Minimum financial requirements for all teams) and 9.4 (Minimum number of registered players for all teams), an existing Club re-entering a team or entering a new team must comply with the following requirements.

Uniform

- Supply a full-colour photograph of the proposed uniform. (This requirement may be waived by the Executive (for example, if the Club is re-entering a team with its previous uniform and the Executive is satisfied that no colour clashes have occurred since the team last played).
- If a colour photograph is not available because the uniform is not ready, a complete description of the uniform must be supplied, along with colour samples.
- ALL teams developing a new uniform are strongly encouraged to seek approval from the Executive/VGOA for that uniform before placing an order for the uniform.
- New teams seeking approval for a uniform that clashes with the uniform of an existing team must also have a clash uniform. New teams will be required to wear their clash uniform when playing the existing team, irrespective of which team is listed as the home/host team on the fixture.

Team Development Plan

Present a "Team Development Plan" to the Executive, which outlines how the Club proposes to address the following issues over a 3 year period:

1. Player recruitment
2. Player retention
3. Coach recruitment
4. Coach training
5. Support Staff (i.e. chain crews, MDO, ball boys, clock and scoreboard operators, film crews)
6. Committee resource allocation (what impacts the new team will have on the existing committee, who will be responsible for which aspects of the team, etc.)

The Team Development Plan must be accepted by the Executive in order for the re-entering team or new team to be accepted.

9.7 Additional requirements for new clubs entering a new team for the first time

Clubs entering a new team for the first time must comply with all requirements of Rules 9.1 (General), 9.2 (New Club Affiliation), 9.3 (Team Registration Form), 9.4 (Minimum Financial Requirements for all

Teams), 9.5 (Minimum number of registered players for all teams) and 9.6 (Uniform and Team Development Plan requirements for new or re-entering teams), as well as the requirements of this rule.

Application to Enter a New Team from a New Club

The Team Registration Form must be included in a detailed Application to Enter a Team from a New Club. The application must also include:

- Names and addresses of at least **35** Senior men players (or at least 30 Women or Colts or 10 Junior Varsity players JV Effective 2018) identified as being committed to join the Club if the team is accepted.
- Proposed team name.
- Training venue (with proof of approval from appropriate council, and showing training days and times).
- Playing venue, if wishing to host games (with proof of approval), including details of facilities (field surface, dimensions, seating if applicable, car parking). Playing venues shall be inspected by a member of the VGOA and/or the Executive as part of the approval process & must have a scoreboard.
- Proof of incorporation as an association or registration as a company.
- Nomination of up to two (2) Club Representatives to the GV COM.

(Note – new venues that do not have appropriate facilities including toilets, change rooms, canteen and car parking or have a concrete cricket pitch (covered or not) impinging on the playing surface, will not be considered for use)

(Coach Accreditation levels on the Team Registration Form may include levels expected to be attained by the start of the season. Acceptance of the new team may be subject to coaches attaining the specified levels.)

Revised timeline for new teams from new Clubs

For new teams from new Clubs, the requirements of the following rules:

- Rule 9.1 (General)
- Rule 9.2 (Team Registration Form, along with Application to Enter a New Team from a New Club)
- Rule 9.6 (Uniform and Team Development Plan requirements for new or re-entering teams)

In the case of Senior Men's Clubs must be at the meeting in January following the AGM. Women's, Colts and Junior Varsity must be met at least six (6) months prior to the expected commencement of the season (or if this date is not known, six (6) months prior to the anniversary of the commencement of the previous year's season for that Age Group).

Additional financial requirement – ‘No-forfeit’ guarantee

In addition to the minimum financial requirements specified in Rule 9.3, the following additional financial requirement must be met by new Clubs entering their first team:

- A ‘No-forfeit’ Guarantee of \$800 must be paid for the team’s first season, by the date specified in the Schedule of Events.
- If the team completes the season without ANY forfeits, this bond will be refunded or credited towards registrations and match fees for the next playing season in which a team from that Club participates.

9.8 Withdrawal from the competition

Once the Team Registration Fee has been accepted, a team withdrawing from the competition prior to the start of the season will forfeit the full amount of the Participation Bond.

A team withdrawing from the competition after commencement of the season forfeits their Forfeit Bond, or in the case of a new team from a new Club, their ‘No-forfeit Guarantee’).

Re-entry criteria for any future competitions will then be based on the requirements for a first team from a new Club.

9.9 Junior Development Fund

All clubs that enter a junior team from the 2014 season forward shall be eligible for a one off payment of \$1k per annum. Maximum of one payment per club per year regardless of how many junior teams they enter. This payment is on the proviso they complete the season without forfeit.

10. Individual Registration & Eligibility Requirements

10.1 Requirement to be registered

All participants in any GV competition must be registered with GV.

‘Participants’ is defined to include:

- Officials
- Players
- Coaches
- Sideline Staff
- Volunteers

All Colt/Junior Varsity players must supply proof of age ID prior to his confirmation of registration and appearance on teams Team Sheet. Such proof of ID must be submitted to the GV Registrar, prior to the player appearing on the team sheet. A Colt/Junior player is not eligible to play until he has registered online AND met the photo ID requirement. The ID *itself must contain Name, Photo and D.O.B as a minimum.*

All officials/coaches and players must be registered as officials/coaches and players, respectively.

All medics, trainers and anyone else interacting directly with players during games must be registered as Sideline Staff Members.

All other persons inside the fence or rope (i.e. in the vicinity of the playing arena) must be registered as Volunteers. This includes chain crew and ball boys if not registered players

All Club Committee Members must be registered as Volunteers as a minimum, if not already registered as a player, coach or sideline staff.

It is strongly recommended that all other assistants and volunteers at a club be registered as Volunteers. This involves zero cost, and enables these people to be covered by the GV insurance policy. (It also increases the number of registered participants in the sport, increasingly the probably of Government recognition, grants and support.)

a. Age and Other Eligibility Requirements

To be eligible to be on the sideline (i.e. inside the fence or rope) for any GV game, a participant must be no younger than 11 years old.

To be eligible to play COLTS or Junior Varsity, a player:

Colts

- Must be male, 15 years or over prior to commencing training or playing in any game.
- Must be under 19 as at the 1st of January in the year of competition

Junior Varsity

- Must be male or Female, 11 years or over prior to commencing training or playing in any game.
- Must be under 15 as at the 1st of January in the year of competition

To automatically qualify to play Senior Men or Women's Football, a player:

- Must be 18 years or older on the 1st of January of the competing year. (exemptions apply)

Exceptions

A male Colt-eligible player 16 years or older may be permitted to play Seniors once the required 'GV Junior-to-Senior Eligibility Form' has been completed and submitted. This form contains written signed approval from the player's parent/guardian, Senior Head Coach, Club President and the GV Eligibility Approval Committee (the GV Coaching Director/department and the GV President).

A male player under 15 years of age may be permitted to play COLTS if they are deemed physically capable of doing so safely as determined by the player's parent/guardian, Junior Head Coach, Club President and the GV Eligibility Approval Committee (the GV Coaching Director and the GV President).

A Junior player may be permitted to play Seniors and then return to Juniors once the required 'GV Senior-to-Junior Eligibility Form' has been completed, submitted and approved.

A female over 15 yrs but under the age of 18 yrs may be eligible to play senior women's football if they are deemed physically capable of doing so safely as determined by the player's parent/guardian, Senior Head Coach, Club President and the GV Eligibility Approval Committee (GV Coaching Director and GV President)

Notwithstanding the above, a player who fulfils the age requirements for Juniors, but who has also played in a Senior State or National Representative Team, may not subsequently play Juniors.

b. Registration Requirements

Registration of participants must be done via the Registration Portal. This can be accessed via a link on the GV website.

- It is the responsibility of Clubs to ensure that all their participants are registered and appropriately qualified (i.e. coaches and medics) prior to allowing them to participate in any training or games.
- Registration of any person who is a member of a GV Club requires payment of a GV Registration Fee.

GV Registration covers participation in any event authorised or sanctioned by GV and includes professional indemnity insurance, management and volunteer insurance and public liability insurance for 12 months season to season. GV Insurance **does not** include any injury insurance. Details of the GV insurance policy can be found on the GV website

- Registration includes electronically signing the following (which also must be signed by a parent/guardian for players under 18):
 - GV Code of Conduct
 - Release and Liability Waiver
 - Declarations regarding deregistration or suspension, anti-doping by-laws, participant identification, insurance acknowledgement and privacy considerations.
- All JV/Colt players must supply proof of age ID at time of GV registration prior to their first game. Such proof of ID must be submitted to the GV Registrar, prior to the player competing in their first game. A JV/Colt player is not eligible to play until he has registered online AND met the photo ID requirement.

c. **Responsibility for Registration**

It is each Club's responsibility to ensure that all Players, Coaches and Medics are properly registered and eligible to participate before taking part in a match. If a Club includes a participant on a Team Sheet, who is found not to be registered and eligible to participate, the Club will be responsible for all penalties associated with an unregistered participant.

d. **Refund of Registration Fees**

Registrations fees are non-refundable in most circumstances. The Executive will consider an application for a refund of registration fees if:

- The participant has not competed in any GV-sanctioned game
- There has been no injury report or potential insurance relating to that participant
- The request for a refund comes from the participant's Club.

e. **Cancellation of Registration**

A participant will have his/her registration cancelled, effective immediately, if:

- He/she has any outstanding debt owed to GV. This includes any debts relating to the State Team.
- He/she is in possession of GV equipment or uniform(s) and fails to return it immediately when asked.

11. Coaching requirements

11.1 Requirements for all Coaches

All coaches must meet the following requirements in order to be one of those named on the Team Registration Form, and in order to be eligible to coach at training or during a game.

- **WWC:** Evidence must be produced to show that the coach has complied with the requirements of the Victorian Working with Children Check. This means they must do one of the following:
 - Demonstrate that they are exempt from the WWC Check, or
 - Show that they have passed the WWC Check, or
For new coaches, show that they have applied for WWC Check (and then must advise GV whether or not they have passed the WWC Check).
- **Sports Specific:** Must have attained GV Level 1 accreditation. (Achieved by attending the GV Coaching Course run annually by the State Director of Coaching)

- **ASC General Principles Community Coaching:** Evidence must be produced to show that the coach has successfully completed the requirements of the ASC General Principles course, which is an on line course, accessible by all.

Accreditation does not commence nor shall a coach be permitted to coach until all three of the above are completed.

Accreditation is NOT a lifetime achievement. If a coach has not actively coached anywhere for more than 3 years, they will be required to undertake the GV Level 1 Coaching Course again to regain their accreditation at the level they were previously at.

11.2 Additional Requirements for Head Coaches

All Head Coaches must have completed the above 3 requirements and in addition must meet the following additional requirements in order to be named as the Head Coach on the Team Registration Form:

- | | |
|---|--|
| <ul style="list-style-type: none"> • Junior Varsity
(Exemption – New Club/Team a one (1) year enable the coach to reach level 2). | <p>Full GV Level 2 accreditation.
exemption will be given to</p> |
| <ul style="list-style-type: none"> • Colt | <p>Full GV Level 2 accreditation</p> |
| <ul style="list-style-type: none"> • Senior Men | <p>Full GV Level 2 accreditation</p> |
| <ul style="list-style-type: none"> • Senior Women | <p>Full GV Level 2 accreditation</p> |

NB: To retain accreditation a coach must be actively coaching. If a coach has not coached for more than 3 years they must re sit the Level 1 course and will then revert back to the level previously held.

See APPENDIX G for Coaching Ethics Form.

12. Transfers

12.1 Interclub Transfers (from current GV Clubs)

If a participant who has previously been a member of a current GV Club (even if that Club is not fielding a team in the current season) wishes to participate for a different club, a Transfer Form (signed by the participant and the participant’s previous Club) must be submitted in order for the participant to be registered with his new Club.

In the case of a current Club that is not fielding a team in the current season, the Executive may waive the requirement for Transfer Forms for participants transferring from that Club.

There is no 'expiry date' on transfers. However, if the Executive waives the requirement for Transfer Forms for participants transferring from a Club that is not entering a team in the current season, it may place a time limit on such 'undocumented transfers' (e.g. for one season) and participants wishing to permanently transfer, or transfer for a period beyond the time limit, must then submit a Transfer Form.

The only grounds on which a Club can refuse to approve a transfer are if:

- The participant has outstanding debts owed to his previous Club
- The participant is in possession of uniform or other equipment belonging to the previous Club.

Any claims of this nature from the previous Club will be resolved by the Executive as quickly as possible, but the player will not be registered with the new Club until these claims have been resolved.

If a Transfer Form is sent to the previous Club at the clubs provided email address, and not returned to the GV Registrar within 7 days, the previous Club shall be deemed to have approved the transfer.

12.2 Interclub transfers (from former GV Clubs)

If a participant who has previously been a member of a GV Club that is no longer a member Club of GV, there are no restrictions on transfers.

12.3 Intraclub transfers

Once the season proper commences players are free to move between teams (within the same Club) that are playing different divisions. Players are prohibited from playing for more than one team in any week.

Players are prohibited from playing more games in the regular season than the maximum number of games allocated to each team in that season. For example, if all Clubs play 12 games, no player may play more than 12 games in the regular season (by playing with different teams when teams from that Club have byes).

Once a player has played more than 50% of the available games for a Division 1 team, he is prohibited from playing for a Division 2 team. For example, in a 12-game season, once a player has played 7 games in Division 1, he is no longer eligible to play for the Division 2 team.

Once a player has played a finals game he may not subsequently play a finals game for different team within the same Club.

Once a player has played four (4) games for their club (irrespective of division) they are eligible to play finals.

Transfers for multiple teams across multiple divisions

A maximum of six (6) players will be allowed to move up a division prior to the first final.

Transfers for multiple teams in a single division

After the halfway mark of the more senior division season, teams from the same club in the same division are locked in with no movement either way.

CONDUCT OF GRIDIRON COMPETITIONS

13. Season format

13.1 Duration of Seasons:

The number of divisions in any one competition shall be decided by the Executive Committee based on all available information and what is in the best interest of GV.

The number of teams in any one division shall be decided by the Executive Committee based on all available information and what is in the best interest of GV.

The type of football (11-9-7 man) for each division shall be decided by the Executive Committee based on all available information and what is in the best interest of GV.

Senior Men Division 1:	Each team will be scheduled no fewer than 10 regular season games.
Senior Men Division 2:	Each team will be scheduled no fewer than 6 regular season games.
Senior Women:	Each team will be scheduled no fewer than 5 regular season games.
JV/Colt:	Each team will be scheduled no fewer than 3 regular season games.

13.2 Fixture

The creation of the fixture is the responsibility of the GV Executive.

The fixture will be based on:

- The Executives decision as to number of teams in each competition. Information supplied by Clubs regarding their preferences as to when and at what times they wish to host and play games, by the deadline specified by the Executive.
- Information as to special events scheduled by the Executive.

In the fixture:

- As far as possible, host games will be spread equally amongst Clubs who apply to host

- All new grounds will be inspected on behalf of GV by a member of the VGOA and/or the Executive prior to the first game on that ground.
- No games will be allocated to grounds that do not meet GV minimum requirements.
- If the Executive determines that a ground has not met GV's minimum standards during one or more games in a given season, the Executive may decide not to allocate games to that ground, for the remainder of the current season and/or for the following season, or until such time as it is satisfied that the standard will be met in the future.
- No ground will be accepted for hosting if there is a concrete cricket pitch (covered or uncovered) impinging on any part of the playing surface.
- No ground will be accepted for hosting if there are no appropriate change room, toilet and canteen facilities and a scoreboard of any description.
- As far as possible, all Clubs should have an equal number of home and away games.
- The first named team on the fixture is always the home team.
- The host club may not necessarily be the home team for its game
- If the Executive determines that there is a 'colour clash' (i.e. insufficiently contrasting colours for safety and the effective administration of the game), the following procedure shall be used to determine which team shall be required to change jerseys:
 - If the two Clubs joined GV at the same time (in the same season), and have not changed their colour scheme, the away team shall be required to change to a 'clash' uniform. (For the purposes of this rule, all Clubs admitted to GV prior to 2011 are deemed to have joined GV at the same time.)
 - If one of the Clubs joined GV, or changed their colour scheme, more recently than the other, that team shall be required to change to a 'clash' uniform, even if it is their home or host game.

The Executive will distribute a fixture to the Ext Com Facebook page no less than 48 hours prior to formal release. Following this period, no further changes or requests will be accepted, excepting extraordinary circumstances and subject to the discretion of the Executive

After the publication of the fixture, if a Club is unable to host allocated game(s):

- The Club may lose the right to host that game or those games;
- The Executive will organise the relocation of the game(s) to another venue or venues.
- Of those Clubs wishing to host games, the Club with the fewest scheduled host games will have first right of refusal.
- Clubs cannot negotiate relocation of games with other clubs.
- There is no right of compensation.

14. Finals

14.1 Ladder rankings and tie-breaker rules

Two (2) points are awarded for a win, one (1) point for a draw and zero (0) points for a loss. Teams may be penalised full or partial points for infractions of these Operating Rules. It is possible, as a result of penalties, for a team to have negative points.

If, at the end of the regular season, two or more teams in the same division finish with the same number of points, the following tie-break procedure shall be applied.

- If there is more than one tie for position then the higher-position tied teams will be tie-broken before the lower-position tied teams.
- If two teams are tied, the following steps will be taken until the ladder positions are determined.
- If three or more teams are tied, the following steps will be taken until the order of standing is determined. If, after any step, the position of one or more of the tied teams can be determined (i.e. no longer tied) then the standings will be reordered and the tie breaking procedure restarted if any ties still exist.
- A team that has forfeited any game automatically loses a tie-break.

Tie-break steps:

1. Fewest forfeits.
2. Best head-to-head record (best won-lost-tied percentage in games between the tied teams).
3. Best net points differential (in games between the tied teams).
4. Best head-to-head record (best won-lost-tied percentage in games between the tied teams and the highest-ranked non-tied team).
5. Best net points differential in games between the tied teams and the highest-ranked non-tied team.
Repeat Steps 3 and 4, using results between the tied teams and the next highest-ranked non-tied team, until results against all other teams in the Division have been used.
6. Fewest ejections.
7. Fewest Unsportsmanlike Conduct fouls.
8. Fewest Personal Fouls.
9. Coin toss.

14.2 Finals Format:

Each division will have its own name for their championship:

- The Senior Men Division One final will be known as the **VIC BOWL**
- The Senior Men Division Two final will be known as the **DIVISION TWO CHAMPIONSHIP**
- The Senior Women final will be known as the **WOMEN'S VIC BOWL**
- The Colt Division final will be known as the **Colt Vic Bowl**
- The Junior final will be known as the **JUNIOR VIC BOWL**

In each Division:

The format for each size competition is as follows:

- 4 Team Competition
 - Championship Game - 1st v 2nd
- 5 Team Competition
 - Preliminary Final - 2nd v 3rd
 - Championship Game - 1st v Winner of Preliminary Final
- 6 Team Competition
 - Semi-finals - 1st v 4th and 2nd v 3rd
 - Championship Game - Winners of Semi-finals
- 7 Team Competition
 - As for 6-team competition
- 8 Team Competition
 - As for 6-team competition
- 9 Team Competition
 - As for 6-team competition

It is recommended that multiple divisions or conferences be used in order to avoid a competition with more than 9 teams.

14.3 Finals eligibility – Teams

To be eligible to compete in the finals a team must have paid all registration fees, match day payments, fines, bond payments or other outstanding debts owed to GV by the Tuesday prior to their 1st scheduled finals game.

In the event of a team NOT being financial by the required time, that team will be taken out of the final and the next highest-ranking team inserted.

In the event of a team forfeiting a finals game their scheduled opponent will be declared the winner.

14.4 Finals eligibility – Individuals

To be eligible to play in finals automatically, a player must

- Be registered in the current season
- Have no outstanding debts to GV
- Not be in possession of any GV equipment or uniform that was asked to be returned
- Have been named on and signed the GV Team Sheet and participated in the game on that day
- with that team during the current regular season in no fewer than:
 - 50% games (Seniors)
 - 3 games (Women/Colts/Junior Varsity)

[Exception: If a player has transferred Clubs during the season (i.e. has played for his previous Club that season) he must have been named on and signed the GV Team Sheet and participated with his new team during the current regular season in no fewer than:]

- 6 games (Seniors)

- 2 games (Women/Juniors)

The Registrar will advise each team of all players' finals eligibility.

Applications for an exemption to the above rule must be submitted to the Executive at least 7 days before the first finals game for the team. Generally, the only grounds for an exemption that would normally be considered are:

- **Injury**
 - The player sustained an injury during a GV sanctioned game, event or training, and
 - The player had a current registration with GV at the time of sustaining an injury, and
 - An injury report form was completed and submitted to the GV registrar within 3 days of the injury being sustained, and
 - Substantiating medical evidence is supplied to the Executive.
 - The player would have been able to complete the eligibility requirement but for the injury

For competitions with two or more Divisions, once a player has played in a final he may not then play in a subsequent final in a another Division.

- **Extenuating Circumstances**

As determined by the executive on appeal from the club

14.5 Finals venues, Dates and Kick-off Times

Subject to the following, finals may be on Friday night, Saturday or Sunday.

The Executive shall determine the location, date and kick-off time for all finals.

At any time prior to the end of the regular season, the Executive may determine the venue and date for the Semi-finals or Preliminary Final. If, by the end of the regular season, a Semi-final or Preliminary Final venue and date has not been determined, the Executive, shall have regard to the following to determine the location and dates for finals:

- In a 3-team final series, the 2nd-ranked team may be granted the right to host the Preliminary Final. The date and time to be determined by the Executive
- If the Executive determines that both Semi-finals are to be played at the same venue, on the same day, the 1st-ranked team may be granted the right to host the Semi-finals, however the Executive will determine the day and time.

- If the Executive determines that the Semi-finals may be played at different venues, the higher-ranked team for each Semi-final may be granted the right to host the Semi-final, however the Executive will determine the day and time

[Note: In all of the above situations, if the team granted the right to host a final wishes to host the game at a venue *other than* its normal home ground, it must seek approval from the Executive.]

14.6 Finals Organisation

Finals organisation in the first instance shall be the responsibility of the Executive however, all clubs not competing in the finals will be required to support organisation with man power.

If responsibility for hosting is given to a Club, they shall be responsible for all Host Club responsibilities specified in Rule 15.

In addition, the Host Club shall be responsible for the following for all finals:

- Collection of gate takings (if applicable)
- Procuring a liquor license (if applicable)

In addition, the Host Club shall be responsible for the following for Vic Bowls:

- Game commentator
- Program design, content and printing
- Half-time/around the ground entertainment
- PA hire (including Referee microphone)

All costs shall be the responsibility of the Host Club, and all profits shall be retained by the Host Club.

In the event that there is no designated Host Club:

- The Executive shall be responsible for all Host Club responsibilities.
- GV will pay all running costs and retain all profits.
- All non-competing clubs in that division shall supply at least 2 Registered GV Members to assist with game day activities (including, but not limited to, chain crew, score board operator, game clock and play clock operators, canteen, etc.)

The VGOA are invited to supply chain crews, ball persons and clock operators, if possible, using non-rostered officials. To the extent that they are unable to do so, the provision of chain crews, game and play clock operators, shall remain the responsibility of the Host Club.

14.7 Game Day Administration

The highest-ranked team on the ladder at the end of the regular-season shall be designated the home team.

All requirements of Rule 16 (Game Day Administration) apply to finals.

For Vic Bowls, each competing team must supply a team list with player names and jersey numbers to the Host Club or GV Organising Committee no later than the Monday prior to the game.

15. Non Finals Host Club Responsibilities

15.1 Venue requirements

Host clubs are responsible for:

- Supply and cleanliness of players', officials' and spectator facilities
 - Suitable change rooms must be available for teams and officials. These rooms should be lockable. It is not acceptable for officials to be asked to change in a toilet.
- Ground marking
 - Ground marking must be in accordance with the NCAA rulebook (except that; yard line numbers and a solid white area between the front of the coaches' box and the sideline are optional for GV games).
 - All ground markings must be white unless specifically authorised in advance by the Executive
 - The Referee shall report any shortcomings in terms of ground markings on the Referee's Match Report.
 - If, in the opinion of the Referee, the ground markings are insufficient to allow for the safe and orderly conduct of the game, the game shall be suspended (see Rule 18).
- Ground set up
 - All goal posts must be adequately padded.
 - The field must be free of hazards. (including concrete cricket pitches (covered or uncovered)
 - No light poles, fences or other hazard will be acceptable within a safe distance from the field
 - The field must be roped off or have an appropriate barrier, on all 4 sides of the ground, to keep spectators clear of the playing area and team area. The rope must be at least 12 feet from the sidelines and end lines and at least 6 feet from the back of the team area (unless this is not possible because of ground limitations).
 - A stretcher of a satisfactory standard must be available and readily accessible – on the home team sideline.
- Canteen
 - Canteen must be operating 30 minutes prior to the scheduled start time of the first game and until after the conclusion of the last scheduled game. All profits from the canteen belong to the host club.
- Scoreboard & scoreboard operator
 - Scoreboard must be operational and updated after each score.

- Ground clean up

All costs associated with the above responsibilities are to be borne by the Host Club.

All facilities must be clean and operational not less than two hours prior to the scheduled start time of the first game. Ground marking and ground set up must be completed prior to the scheduled start time of the first game.

Host Clubs must ensure that spectators (i.e. any persons other than participants of the teams in a match in progress) behave in an orderly manner and that any spectators whose conduct is disruptive to the game, is a threat to any other person or otherwise brings the game into disrepute, is removed.

If the Host Club fails to meet any of the above responsibilities, and in the opinion of the Referee such failure represents a threat to the safety of any person, the game shall be delayed until the problem is rectified. If such problems cannot be immediately rectified, or the host club refuses to rectify the problem, the game will be suspended.

If the Executive determines that a ground has not met GV's minimum standards during one or more games in each season, the Executive may decide not to allocate games to that ground, for the remainder of the current season and/or for the following season, or until such time as it is satisfied that the standard will be met in the future.

15.2 Equipment

Host clubs are responsible for supplying and setting up the field with the following equipment which must be placed in position prior to the first game of the day:

- Pylons
- Yard line numbers

They must also supply the following which must be available on the ground at least 20 minutes before the start of the game:

- Down-marker and chain set
- Chain crew and ball boy vests

The VGOA will bring all GV Approved footballs to each game.

It is the hosts club responsibility to source the GV owned chains, down markers, sideline numbers and pylons for the games they host.

Teams are not permitted to supply or substitute their own footballs before or during the game.

15.3 Chain Crew

It is the responsibility of the Host Club to supply a 3-person chain crew.

- Chain crew members must be Registered Participants (Registered Volunteers if not otherwise registered as Players, Coaches or Sideline Staff Members).
- Chain crew members must be at least 11 years of age and sufficiently fit and mobile to carry out their responsibilities (i.e. cannot be injured players with insufficient mobility).

The chain crew shall make themselves available to the Head Linesman no later than 15 minutes prior to the scheduled kick-off time for the game at the midfield sideline.

The Referee shall note on the Referee’s Match Report the time at which the chain crew made themselves available to the Head Linesman.

If a host facility has been moved, it will be the responsibility of the club agreeing to host to abide by all of the above responsibilities.

Infraction

Chain crew make themselves available less than 15 minutes before the scheduled kick-off

Penalty

\$50 fine for being 5 minutes late (10 minutes before scheduled kickoff).

If the start of the game is delayed by 2 minutes or more because the chain is not available at the prescribed time, the provisions of Rule 18.1 (Delayed Start) shall apply.

15.4 Clock Operators

Game Clock: Away teams are responsible for supplying VGOA-trained game clock operators to run the game clock under direction of the officials for all games at that venue on that day.

Play Clock: Host clubs are responsible for supplying VGOA-trained play clock operators to run the play clocks under the direction of the officials for all games at that venue on that day. The VGOA will notify the host club during the week if there will be visible play clocks at their venue.

Payment for Club-Supplied Clock Operators:

Clubs may receive a monetary credit from GV for each VGOA-trained, club-supplied, clock operator which could then be paid to the individual or applied against the individual’s membership fees where applicable.

15.5 Club Officials

It is anticipated from 2016 onwards that **NO** club officials will be required to officiate games other than clock operators at Senior men's level however this cannot be guaranteed. The junior practice of the last couple of years of 1 person being available to officiate in their own teams game on game day if required as a mandatory requirement has now been officially added to these operating rules and applies to all teams Senior, Colts, Women and JV.

16. Game Day Administration

16.1 Match Day Official

In order to ensure the effective management of the sideline and spectator areas on game days and to represent GV and carry out responsibilities on behalf of GV, the host club will supply a Match Day Official (MDO).

- The MDO shall be a Member of the host club.
- The MDO shall be made known to the Referee and both Head Coaches prior to the game.

The (MDO) shall be responsible for the following:

- Policing team areas to ensure that no spectators or unregistered participants are within the roped off areas
- Dealing with abusive or unruly spectators
- Enforce league no Smoking policy
- MDO can at their discretion consult with the Officials and both Head Coaches as to the best course of action.

The MDO shall report any noteworthy incidents, failure to comply with GV requirements or infractions of GV policies to the COM.

16.2 Match Day Paperwork

Only the current year's forms are to be used. The following forms shall be made available on the GV website – www.gridironvictoria.com.au

- Team Registration Form
- Injury Reports
- Senior-to-Junior and Junior-to-Senior Authorisation Forms
- Transfer Forms
- Disqualification/Tribunal Report Forms
- Referees Match Report

Team Sheets, listing all registered Players, Coaches and other Sideline Staff Members at the time of preparation, will be sent to each Club prior to the start of the season.

- Only the Team Sheet from the GV Registrar will be accepted

- Newly-registered Players, Coaches and other Sideline Staff Members shall be added to the Team Sheet supplied by the Registrar, using the same format as existing entries on the Team Sheet

The following forms shall be completed and submitted on match day, by the responsible parties as outlined in Rule 16.3, according to the following specifications.

- Team Sheets – Details include:
 - Jersey number (for Players) or role (for Coaches and other Sideline Staff Members)
 - Full name and signature of all Players, Coaches and other Sideline Staff Members
 - Total number of players for each team
- Referee’s Match Report – The VGOA will submit an electronic report, in an agreed format, to the GV Executive at the end of each round. This report will highlight any issues regarding grounds and club personnel, note any significant injuries or delays, disqualified players, other incidents or issues and game scores.
- Injury Reports
 - A GV Injury Report must be completed, signed and submitted to the GV Registrar within three (3) days of the completion of the game

16.3 Responsibilities for Match Day Paperwork

Responsibilities of Each Team

Team Sheet filled out (by half time) and given to the Officials at half time. No names are to be added to the Team Sheet after the commencement of the 2nd half.

Responsibilities of the VGOA

Complete Referee’s Match Report, and with the team sheets collected send to the League registrar as described in 16.2

16.4 Penalties for Missing or Incomplete Match Day Paperwork

Infraction

Penalty

Unregistered or ineligible player or coach

2 match points and \$200 fine per player or coach per match.
For finals, loss of game.

Unregistered participant other than a player or coach (e.g. medic, trainer, statistician, chain crew or ball boy)

First offence WARNING
Subsequent offence \$100 fine

Team Sheet(s) not supplied

The team will be charged Match Fees for each registered player for that team. The game will not count for finals eligibility for players.

16.5 Match fees

Match fees (set by the Executive in accordance with Rule 8.1), apply to regular season games only. They will be debited to each Club's account for each player listed on the Team Sheet.

Match fees will not be accepted on match day. Clubs are required to ensure that there is a non-negative balance in their account with GV at all times, by deposit funds into the GV account.

17. Game Day Playing Requirements

17.1 Minimum Number of Players

For a game to commence, each team must have at least 15 players (for 11-man football) or 12 players (for 9 football) or 9 players (for 7 man football) in uniform, fit and ready to play.

If the number of fit players falls below this number during the game and the Referee is of the view that it is unsafe to continue (e.g. fewer than 11 (or 9) fit players) the game shall be forfeited. Even if the team wishes to continue, this shall be treated as a voluntary forfeit for the purposes of penalty, if any (see Rule 18.2).

17.2 Maximum Number of Participants

There is no restriction on the maximum number of players or the maximum number of other participants in the team area (as long as they are all registered).

17.3 Coaches

For a game to commence and continue, each team must have at least one (1) who meets the minimum accreditation standards for coaches (see Rule 11.1)

Infraction

Either team does not have at least one (1) accredited coach

Penalty

Involuntary forfeit (see Rule 18.3).

17.4 Ball Person

For a game to commence and continue, each team must have a ball person who must at least be a registered volunteer.

Infraction

Penalty

Delayed start due to late ball boy

Fine as per Rule 18.1.

Ball boy not supplied by either team

Involuntary forfeit (see Rule 18.3).

At half-time or after the game, ball boy does not return all footballs provided to him or her

The club shall be charged the cost of replacement football(s)

17.5 Medic

Each team must have at least one (1) Level 2-qualified medic in attendance for that team.

- If all of a team's Level 2-qualified medics in attendance are players, there must be at least one (1) Level-1 qualified medic in attendance for that team who is not a player.

If one team does not have suitably-qualified medics:

- If the other team is prepared to allow their medic to attend to injured players on both teams
 - Once per season, each team shall be permitted to play the game under these circumstances without penalty.
 - The second and subsequent time this occurs:
 - The game can commence, but the offending team will receive no match points.
 - If the offending team wins, or loses by fewer than 7 points, the game will be scored as a 7-0 win to the opposing team. If the opposing team wins by 7 points or more, the score will stand.
 - The offending team will lose its Forfeit Bond (see Rule 18.5).
- If the other team is not prepared to allow their medic to attend to injured players on both teams, the game cannot commence and an involuntary forfeit shall be imposed on the offending team.

If neither team meets the above requirements regarding medics:

- The game shall not commence.
- Neither team shall receive match points.
- An involuntary forfeit shall be imposed on both teams.

17.6 Club Officials

In order to accommodate the increased number of teams and season structure, all Women's, Colts and JV teams are required to provide at maximum of 1 level 0 player official to officiate their own game as per 15.5 of these Ops rules.

Club officials maybe be required to help officiate in games their club is not participating in throughout the senior season.

The VGOA will provide shirt, flags, and a cap for club officials. Each club official will be required to provide their own plain black track pants, black shorts (with a predominantly black belt) and appropriate (predominantly black) footwear.

If club officials do not present for their rostered match or provide an appropriate substitute the following penalties apply:

Senior Men's Season:

- 1st offence \$500
- 2nd offence \$Loss of 2 competition points for each game affected by non attendance
- 3rd offence Referred to GV Executive for consideration of suspension of club.

Colt's Junior Varsity and Women's seasons:

- Each participating team MUST supply 1 official per game
- 1st Offence - \$250 Club Fine
- 2nd Offence - \$300 Club Fine + Loss of 2 points
- 3rd Offence - \$500 Club Fine + Loss of 2 points + Consideration of suspension of the club

In the event club officials attend the game but do not meet the minimum acceptable standard as adjudicated by the VGOA crew the following will apply:

- 1st offence Written notification to individual, the club and GV
- 2nd offence No longer be able to perform as an official

17.7 Loan Players

The following rules have been developed to assist in the smooth transition of any 'Loan Player Assistance'.

- A. Any registered team in GV can request 'Loan Player Assistance' from the GV Committee as a short-term measure.
- B. If a requesting team has 20 or more able-bodied players, then 'LPA' will not be granted.
- C. The team requesting 'LPA' must be able to field the GV required 15 able-bodied players, from their own playing group, for the game 'LPA' is required. If not, the game will be declared a forfeit.
- D. A maximum of 8 loan players may be provided to the requesting club for any one game.
- E. A maximum of 4 loan players may take the field at any one time.
- F. All loan players are permitted to play in any position unless the opposing Head Coach objects. Objections must be made to the Head Official for the game. Objections will be adhered to.
- G. All Loan players will be permitted to wear their original club's helmet.
- H. All loan players must wear the requesting teams uniform. (Supplied by the requesting team).
- I. Loan players are permitted to play for their own team in the same round but not the same game.
- J. All normal penalties are applicable.

- K. No player who has been ejected or is under suspension will be permitted to act as a loan player until the suspension is served.
- L. No specialist player can be a LPA
- M. 'LPA' will not be granted in any finals match.
- N. 'LPA' requests must be made to the GV Executive on the Wednesday prior to the game. No requests will be considered after that time.
- O. The GV Executive has the right to deny any request for 'LPA'.
- P. Any such decision cannot be the subject of an appeal.
- Q. Any match day fees for loan players will be the responsibility of the requesting team.
- R. Should a game conclude and the team utilising loan players be ahead in the score, the game will be recorded as a 7-0 win to the opposing team.

18. Delays, Forfeits and Suspension of Games

18.1 Delayed Start to a Game

If the kick-off is delayed by 2 or more minutes because of the Host Club (e.g. ground not ready, chain crew not supplied in time to be briefed before kick-off) or because of one of the competing teams (e.g. ball person not supplied in time to be briefed before kick-off, team not ready to start), the following provisions will apply:

- The game will be shortened by 1 minute per quarter for each 3 minutes are part thereof that the game is delayed, beyond 2 minutes. I.e.:

<u>If the kick-off is delayed by:</u>	<u>Quarters are shortened by:</u>
No more than 2 minutes	0 minutes
Between 2 and 5 minutes	1 minute
Between 5 and 8 minutes	2 minutes
Between 8 and 11 minutes	3 minutes
Between 11 and 14 minutes	4 minutes

- If the kick-off is delayed by more than 14 minutes, the game shall be declared an involuntary forfeit (if the delay is caused by one or both of the competing teams) or suspended (see Rule 18).
- At the end of all games, both teams are to vacate the playing surface immediately to the sidelines to allow the proper warm ups for following games.
- All teams who have just completed their games have a maximum of 20 minutes to vacate the sideline area for the next competitors.

Infraction

Kick-off delayed by more than 2 minutes because of the Host Club (e.g. ground not ready, late chain crew), and one of the competing teams is from the Host Club

Penalty

10-yard penalty for Delay of Game

Kick-off delayed by more than 2 minutes because of one of the competing teams (e.g. late ball boy, team not ready to start)	15-yard penalty for Delay of Game
Kick-off delayed by more than 2 minutes because of the Host Club or one of the competing teams	\$10 fine per minute that the kick-off is delayed, beyond 2 minutes. (If the fine is because of a late chain crew, the fine is already incorporated in the fine prescribed in Rule 15.3.)
Not vacating field immediately after play	\$100 fine
Not vacating sideline within 20 minutes of the end of the game	\$100 fine

18.2 Voluntary Forfeits

A 'voluntary forfeit' occurs when a team determines that it does not have enough fit players to commence or continue a game, or decides for any other reason not to commence or continue a game.

Early notification of voluntary forfeit

If the GV Registrar is notified of a forfeit **by phone** prior to midday on the Friday preceding the game, \$100 will be deducted from the team's Forfeit Bond.

- This will be credited to the Host Club, unless the Host Club is forfeiting, in which case it will be retained by GV.

Late notification of voluntary forfeit (but before the start of the game)

If the GV Registrar is **NOT** notified of a forfeit **by phone before midday** on the Friday preceding the game, but the team forfeits prior to the start of the game, the entire \$300 Forfeit Bond will be forfeited.

- \$100 will be credited to the Host Club (unless the Host Club forfeits).
- \$50 will be credited to the opposing team
- The balance of the Forfeit Bond (\$150 or \$250, depending on whether the Host Club forfeits) will be retained by GV.

Voluntary forfeit after the start of the game

If a game is forfeited after it begins and before the end of the second quarter, \$100 will be deducted from the team's Forfeit Bond.

- \$50 will be credited to the opposing team
- \$50 will be retained by GV.

If a game is forfeited after the end of the second quarter, and it is the first time that season that the team has forfeited after the end of the second quarter, there is no penalty. If any subsequent voluntary forfeits occur after the beginning of the game, \$100 will be deducted from the team's Forfeit Bond.

- \$50 will be credited to the opposing team
- \$50 will be retained by GV.

18.3 Involuntary Forfeit

An 'involuntary forfeit' occurs if a team does not meet the requirements of these Rules to commence or continue a game, and hence these Rules require that a forfeit be imposed. If a game is forfeited, the game shall not commence or continue.

Reasons for the imposition of an involuntary forfeit include:

- Insufficient fit players in uniform to commence the game (see Rule 17.1).
- No accredited coach (see Rule 17.3).
- Ball boy not supplied (see Rule 17.4).

If the game cannot commence because both teams have failed to meet the above requirements, an involuntary forfeit will be imposed on both teams.

If there is no suitably-qualified medic from either team, an involuntary forfeit will be imposed on both teams.

18.4 Result of Forfeited Game

If one team receives a voluntary or involuntary forfeit

- If the game has not commenced, or the game has commenced and the offending team is ahead in the score, or behind in the score by fewer than 7 points, at the time of the forfeit, the game will be recorded as a 7-0 win to the opposing team.
- If the game has commenced and the offending team is behind in the score by 7 or more points at the time of the forfeit, the score at the time of the forfeit shall stand.

If both teams forfeit, no result shall be recorded. Neither team shall receive match points.

18.5 Loss of Forfeit Bond

In the case of a voluntary or involuntary forfeit, the Forfeit Bond shall be partly or fully forfeited in accordance with Rules 18.2 or 18.3.

- It is possible for a game to proceed, but for a team to still forfeit its Forfeit Bond, if it does not have a qualified medic (but the other team does). In this case the forfeited bond is retained by GV.
- All Forfeit bonds must be replenished prior to the next game.

18.6 Reasons for Suspension of Games

A game may be suspended, before or after the commencement of the game, at the sole discretion of the Referee, for any of the following reasons:

- Extreme weather conditions (e.g. heat or lightning)
- Inability to commence or continue a game because of a failure of the Host Club to meet its responsibilities (e.g. hazardous ground conditions, no chain crew)
- Any other circumstance beyond the control of the Host Club or competing teams which in the opinion of the Referee represents a threat to the safety of any person.

If a game cannot commence or continue because of a failure by one or both competing teams to meet its or their responsibilities, the game shall not be suspended, but shall be declared as a forfeit against the offending team or teams (see Rule 18.2 and 18.3).

18.7 Suspension of regular season games due to extreme weather conditions

Hot weather is governed by the GV Heat Policy – see Appendix A. The Referee shall be the sole judge as to whether any other extreme weather condition, outside the provisions of the GV Heat Policy, represent a threat to safety and warrant suspension of a game, while ensuring every effort is made to try and have the game played.

If a game is suspended before the start of the game, or before the end of the second quarter, due to extreme weather conditions:

- The game will be declared a 0-0 tie
- Match points will be awarded accordingly
- Fouls incurred during the game shall still count for ladder tie-break purposes
- All penalties and reports arising from the conduct of participants during the game shall stand

If a game is suspended after the end of the second quarter, due to extreme weather conditions:

- The game will be declared a completed game
- The score at the time of the suspension shall stand
- Fouls incurred during the game shall still count for ladder tie-break purposes
- All penalties and reports arising from the conduct of participants during the game shall stand

18.8 Suspension of Finals Due to Extreme Weather Conditions

If a final is suspended before the start of the game, or before the end of the second quarter, due to extreme weather conditions:

- The team finishing higher on the ladder shall be declared the winner.
- All penalties and reports arising from the conduct of participants during the game shall stand

If a final is suspended after the end of the second quarter, due to extreme weather conditions:

- The game will be declared a completed game
- The score at the time of the suspension shall stand
- All penalties and reports arising from the conduct of participants during the game shall stand

18.9 Suspension of Regular Season Games or Finals for Reasons other than Extreme Weather Conditions

If any game is suspended at any time before or after the start of the game, for reasons other than extreme weather conditions, the Executive shall meet, in person or via email, within 48 hours to consider the reasons for suspension. The Executive may:

- Order the rescheduling or resumption of the game at a time or place to be determined by the Executive , or
- Declare the result of the game and the score to be recorded

18.10 Mercy Rule

In the interest of preserving the integrity of the game, there shall be a mercy rule implemented whenever the following conditions occur:

If the margin in the score is more than the number of points in the following table, a running clock will apply;

Competition Margin

Senior Men's 49 points

Senior Women's 39 points

Colt's 39 points

When the above mercy rule criteria are met, revised timing rules shall apply.

The game clock will only be stopped for the following:

- Charged team time outs
- Injury time outs
- Officials time outs

No other clock stoppages (e.g. penalties, scores, incomplete passes, out of bounds plays, change of possession, etc) shall occur.

The Referee has the discretion to further modify timing rules if he feels that such action is warranted.

***** Once the mercy rule is invoked it cannot be un invoked. *****

At any point during a game, both coaches can confer and agree to run the clock with a view towards maintaining the integrity of the game, irrespective of the conditions for the mercy rule.

Both coaches must agree to enact the revised timing rules as outlined above for the mercy rule and the team which requests the revised timing cannot get the result for that game (if they win they do not get the points).

19. Uniforms

19.1 Uniform Colors

Uniform colours are to be specified on the Team Registration Form – see Rules 9.3 (Team Registration Form) and 9.6 (Uniform requirements for new teams). A request to vary the uniform rules must be submitted in writing, no less than one (1) week prior to the game for which the variation is requested. Variations requested less than one (1) week prior to the game will only be considered if there are extenuating circumstances.

There are currently 13 existing clubs 14 (teams) at senior men's level

Their colour combinations are as follows

Team	Primary Shirt Colour	Shirt Trim Colour	Pants Colour	Helmet Colour
Ballarat Falcons	Teal	Black	Black	Teal
Bendigo Dragons	Vegas Gold	Navy Blue	Navy Blue	Vegas Gold
CCU	Fluro Green, Orange & Black	Black	Black	Black
Croydon Rangers	Forest Green	Silver	Forest Green	Silver
Geelong Buccaneers	Navy Blue	Sky Blue	Navy Blue	Navy Blue
Gippsland Gladiators	Purple	Silver	Silver	Black
Melbourne Uni Royals	White	Royal Blue	White	Royal Blue
Monash Warriors	Cardinal Red	Yellow Gold	Yellow Gold	Cardinal Red
Melton Wolves	White	Magenta	Black	Black
Northern Raiders	Silver	Black	Black	Silver
South Eastern Predators	Yellow Gold	Black	Black	Black
Western Crusaders	Crimson Red	Black	Crimson	White

Any new team entering the competition should not have the same colour combination as an existing team, or use of the same Primary Colour as an existing team.

Any new team colour scheme requires the following to be approved.

1. Acceptance by the Executive & VGOA that the uniform does not constitute a clash with an existing uniform for game day purposes.
2. If a clash is deemed by Executive & VGOA alternate shirt/pants/helmet for clash games needs to be submitted for Executive & VGOA approval.
3. If alternate is acceptable it is taken as given the newest team with that colour will always have to change shirt/pants/helmet in case of clash regardless of home or away. If an

established team changes its primary colour, pants colour or helmet colour it then becomes the newest team with that colour and subject to the same rules as a new club.

4. Alternate strips require approval by the Executive/VGOA.
5. The Following Uniform Combinations are acceptable registered alternate Uniforms with GV.
 - Western Crusaders
 - Black Shirt Red Trim Black Pants
 - White Shirts Red Trim White Pants
 - MUGC
 - Black/Blue Shirt Black Pants
 - South Eastern Predators
 - Black Shirt Yellow Trim Black Pants

Teams wishing to wear alternate shirts must defer to all Primary uniform rules as above ie Crusaders must change out of Crimson Red when playing the Warriors in all Divisions bar Women where the opposite applies(Warriors women must change to white) as an example.

Teams can negotiate between each other on who will wear what registered alternate uniform to reach agreement when playing each other however if no agreement can be found the primary uniform/rules will apply.

It should also be noted all clubs and by extension all teams within that club should be looking to have a registered Light or Dark Alternate Uniform as required from January 01 2019. This gives all clubs 2 years notice to get this organised and prepare for it

Safety-related equipment rules

ALL safety-related equipment rules in the NCAA rulebook are to be followed and will be enforced by the officials, with the exceptions noted below. Safety-related equipment rules (extracted from the NCAA rulebook and modified for GV) are included in Appendix B.

Exceptions to NCAA safety-related NCAA rules:

- Knee pads must cover the knees.
- Cleats:
 - Full metal cleats are illegal.
 - Cleats that comprise more than one-quarter ($\frac{1}{4}$) their length in metal are illegal.
 - Detachable cleats can be either rubber, plastic or metal tipped (provided their length is not more than one-quarter ($\frac{1}{4}$) metal).
 - Any player with illegal studs will not be able to take the field until they comply.
 - It is the coach's responsibility to ensure players are wearing legal equipment.
 - After the commencement of play, any player found to not conform as above will be subject to the appropriate penalties.

Attention is drawn to the following safety-related rules, which will be strictly enforced:

- *Mouthpiece.*

The mouthpiece must be an intra-oral device of any readily visible colour. It must not be white or transparent. It must cover all upper teeth.

Individual exceptions to the requirement to cover all upper teeth will be considered if a player produces a certificate from a registered doctor or dentist stating the following three (3) things:

- In the doctor/dentist’s opinion it is necessary for the player to wear a cut down mouthpiece for medical reasons:
- The doctor/dentist has arranged for a suitably cut down mouthpiece to be properly fitted, and;
- In the doctor/dentist’s opinion it is safe for the player to play American Football wearing this mouthpiece.

- *Eye shields.*

Eye shields must be clear, not tinted, and made from moulded or rigid material. Eye-glasses and goggles also must be clear and not tinted. No medical exceptions are allowed.

19.2 Appearance-related equipment rules

These will be monitored by the Match Day Official. Appearance-related equipment rules (extracted from the NCAA rulebook and modified for GV) are included in Appendix C.

19.3 Penalties for breaches of equipment rules

<u>Infraction</u>	<u>Penalty</u>
Breach of safety-related uniform rules	Removal of the player from the game until in correct uniform, with penalties as per the NCAA rulebook (charged team time out or delay of game penalty). Report by the Match Day Official to the Executive for further action, such as warnings and fines for repeated infractions.
Breach of appearance-related uniform rules	First Offence: Warning, plus removal of the player from the game until in correct uniform, with penalties as per the NCAA rulebook (charged team time out or delay of game penalty).
Illegal metal cleats	Second Offence (in the same game): Ejection of the player from the game, and automatic suspension for 1 match. Club fined \$200.

20. Conduct of participants

20.1 Abuse of officials – Zero Tolerance

GV intends that ‘abuse’ shall be interpreted as, but not limited to:

- Any critical or demeaning comment that is made about an official's honesty, integrity, ability or appearance, or that of officials generally, or
- And any foul or abusive language directed toward an official.

GV will not tolerate abuse of officials by participants or spectators.

- It is the responsibility of the coaches to control themselves, their players and sideline staff.
- It is the responsibility of clubs to control their spectators.

Participants

Participants who abuse an official shall be ejected from that game. In addition, they will be subject to the following penalties at executive discretion:

- 1st offence – 1-50 game suspension.
- 2nd offence – 2-50 game suspension.
- 3rd offence – 6-50 game suspension.
- 4th offence and subsequent offences - referral to the Executive Penalties will be assessed, based on a cumulative 3-year period dating back from the most recent offence.

Spectators

Any spectator abusing an official, or otherwise behaves in an unacceptable manner, should be immediately spoken to by the Match Day Official and members of the Host Club Committee and advised that the behaviour will not be tolerated.

If a spectator continues to abuse officials or behave in an unacceptable manner:

- The officials shall stop the game.
- Head Coaches from both participating clubs shall approach the spectator and advise them their behaviour is unacceptable.
- If the spectator is identified as a registered participant of one of the competing clubs, the officials may impose a 15-yard penalty for Unsportsmanlike Conduct against that team each time the officials feel the abuse is sufficient to warrant such a penalty.
- If the spectator is identified as a registered participant of a non-competing GV club, the Match Day Official shall make a report to the Executive.

20.2 Team Area Restrictions

Teams are responsible for the conduct of all persons, registered or unregistered, within their team area.

No participant shall gain an unfair advantage for a team by observing the game from outside the team area and then communicating with the team's players or coaches. The Match Day Official is responsible for monitoring such activity and preventing it and/or reporting it to the Executive. Such activity includes, but is not limited to:

- Team personnel observing the game from behind the end zone and then returning to the team area, or communicating electronically to team personnel in the team area.
- Team personnel or other registered participants observing from the vicinity of the opposing team and gaining an unfair advantage by communicating information gained thereby to players or coaches.
- Video camera operators gaining an unfair advantage by communicating information to players or coaches.
- [Exception: Ball boys and statisticians are permitted outside the team area, but may not gain an unfair advantage by communicating with players from outside the team area.]

20.3 Tribunal

All matters in the first instance will be reported to the GV Executive Committee who will determine if a breach of the rules has occurred. The Executive may then do one of three (3) things:

1. If a plea of guilty is entered, make a determination as to penalty as soon as possible.
2. If a plea of Not Guilty is entered, determine if there is a case to answer. If not then dismiss the matter..
3. If a plea of Not Guilty is entered and the Executive decide the matter should proceed to a formal Tribunal, then the Executive should arrange this as soon as possible.

The GV Tribunal By-Laws are contained in Appendix D.

POST-SEASON

21. League awards

21.1 Senior Championship Presentations

At the conclusion of each Senior Championship match, the following awards will be presented:

- Winning team medallions
- Winners' pennant
- Championship trophy
- Game's Most Valuable Player (Decided by a panel appointed by the Executive)
- Medallions to the on-field officials

The Executive shall be responsible for the purchase and engraving of these awards (except for engraving of the MPV award).

21.2 Senior Men and Women Season Awards Presentation Night

GV executive will decide or not to hold an annual Senior Men and Women Season Awards Presentation Night after the conclusion of the regular season.

The following presentations will be made at the Presentation Night:

All awards listed in Rule 21.4

The All-Victorian Team (see Rule 21.6)

Life Memberships, if any (see Rule 21.7)

Responsibility for organising the presentation night will be handled by GV.

It is mandatory for all Clubs fielding Senior teams (other than Exhibition Teams) to purchase a minimum of 10 tickets (Men) and 10 tickets (Women) to the GV Presentation Night. The cost of these tickets, plus any additional tickets, will be debited to each Club's GV account.

It is the joint responsibility of each trophy winner from the previous year, and his current Club, to collect the perpetual trophies and deliver them to the appointed Executive representative by the date requested. If this is not done, the cost of any new trophies will be charged to the responsible Club.

- All awards listed in Rule 21.4
- The All-Victorian Team (see Rule 21.6)
- Life Memberships, if any (see Rule 21.7)

Responsibility for organising the presentation night will be handled by GV Executive.

It is mandatory for all Clubs fielding Senior teams (other than Exhibition Teams) to purchase a minimum of 10 tickets (Men) and 10 tickets (Women) to the GV Presentation Night. The cost of these tickets, plus any additional tickets, will be debited to each Club's GV account.

It is the joint responsibility of each trophy winner from the previous year, and his current Club, to collect the perpetual trophies and deliver them to the appointed Executive representative by the date requested. If this is not done, the cost of any new trophies will be charged to the responsible Club.

21.3 Junior Varsity & Colt season Awards Presentation

A representative of the Executive will present the Junior season awards after the Colt & JV Vicbowl's. (NB no JV in 2017)

These awards shall comprise:

- Winning team medallions
- Winners' pennant
- Junior Vic Bowl trophy
- Junior Vic Bowl Most Valuable Player (Decided by a panel appointed by the EXCOM)
- Medallions to the on-field officials
- All awards listed in Rule 21.4 (which apply to Juniors)

21.4 Awards

The following perpetual trophies will be awarded each year. The columns in the table indicate to which Divisions and/or Age Groups each award applies.

Award	Seniors Division 1	Seniors Division 2	One award for Senior Divisions	Women	Colts & Junior Varsity
Offensive Lineman of the Year	✓	✓		✓	✓
Defensive Lineman of the Year	✓	✓		✓	✓
Offensive Player of the Year	✓	✓		✓	✓
Defensive Player of the Year	✓	✓		✓	✓
League Most Valuable Player	✓	✓		✓	✓
Coach of the Year	✓	✓		✓	✓
Rookie of the Year	✓	✓		✓	
Official of the Year			✓		

The VGOA will also present its own trophy for the Best and Fairest Player in each Senior Division.

21.5 Voting criteria and procedures

Procedure to be set by the executive committee prior to the season commencing.

21.6 All-Victorian team

Procedure to be set by the executive committee prior to the season commencing

21.7 Life Membership:

GV Life membership is awarded as recognition of an outstanding contribution towards the overall development and growth of the sport of gridiron in this State.

The individual's contribution must have been in one or more of the following roles:

- An Official
- A League Administrator
- A State Coach, Player or Sideline Staff Member

Long-serving individuals who have not participated at a League level may be considered in exceptional circumstances.

Nominations may be made at any time by any GV voting entity or person registered with GV.

Nominations must be in writing and outline the work and achievements of the person who has been nominated. The nomination will be discussed by the GV COM at the AGM following the nomination.

The GV Com will vote to accept or reject the life membership.

Life Membership will be presented at the next Senior presentation night following the acceptance of the life membership or at Senior Vic Bowl.

Recognition of outstanding club level contributions for playing, coaching and administration should be recognised by individual clubs.

22. National Tournaments and State Teams

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APPENDIX A – GRIDIRON VICTORIA HEAT POLICY

1. STATEMENT

Gridiron Victoria has a responsibility to take a positive role in educating and increasing the awareness of its registered players towards the dangers of physical activity in the heat. With this in mind the Gridiron Victoria, Hot Weather policy has been formulated which reinforces the guidelines produced by Sports Medicine Australia, (Vic Branch). The policy shall apply to all members, administrators, officials, coaches and players associated with Gridiron Victoria.

2. BACKGROUND

Exercise in the heat creates competitive demands on the cardiovascular system, which is required to increase blood supply to the exercising muscles. At the same time it must regulate the body temperature by increasing skin blood flow in order to produce the sweat that keeps the body cool.

High intensity exercise in a hot environment, with the associated fluid loss and elevation of the body temperature, can lead to dehydration, heat exhaustion and eventually heat stroke. Heat stroke is a potentially fatal condition and must be treated immediately by a medical professional and can still occur in the presence of good hydration.

An individual's ability to regulate body temperature is dependant on a number of physical and external factors and when considering suspending a specific sporting event, there are many factors that need to be considered. One way of evaluating the external environment is Wet-Bulb Globe Temperature (WBGT). WBGT measures thermal stress. It is a more reliable indicator than ambient temperature (degrees Celsius) as it takes into account humidity. Humidity indicates how saturated the air is with water molecules. The higher the humidity, the less likely the chance to cool off, through the evaporation of sweat.

WBGT is not the same as temperature in degrees Celsius, i.e. 35 degrees Celsius, 20% relative humidity, is approximately a WBGT of 27.6 degrees Celsius.

Within this policy, guidelines have been produced to assist GV in deciding whether to suspend or modify games or training. However, these guidelines are not binding and all parties must act responsibly.

3. POLICY

3.1 Action Plan for Suspension of Events

GV will enforce, through this policy, the following action plan for suspending gridiron/flag football games on days of hot weather:

- The GV Match Day Official will obtain the WBGT one-hour prior to the programmed start time of the game from the Victoria Weather Bureau's website page at

<http://www.bom.gov.au/products/IDV65079.shtml>. If the WBGT is unavailable, GV is to obtain the ambient temperature.

- The checklist, in accordance with hot weather guidelines, is to be performed by a GV representative. (An attachment to this policy contains pre-calculated values for most questions on the checklist)
- Gridiron Victoria will contact teams if the points score from the checklist exceeds sixty-five (65):
 - If the WBGT is above 28 (An ambient temperature of 35 degrees Celsius to be used as cut-off equivalent to 28 WBGT if the WBGT not available).
 - If the age of the majority of participants gets a point value of 8 on the Hot Weather Guideline Checklist, it will be recommended by Gridiron Victoria that the game be suspended and re-scheduled.

3.2 Upon being contacted by GV, the host team contact is required to:

- Contact the participant teams and decide in consultation, whether the game is to be suspended.
- Notify the GV representative of the decision 30 minutes prior to the scheduled start time of the game.

For all games that are suspended, GV has a responsibility to:

- Reschedule, wherever possible, the affected match.
- Record the match as a nil all draw if it is not possible to reschedule the match. Premiership points are to be split between the two teams.
- If one or both team contacts are unable to be contacted then the game will go ahead as scheduled.
- Games that are not suspended may still be modified to accommodate the heat, as per agreement from the two-team Head Coaches. (Please refer to Section 4 below for suggested modifications to decrease the risk of injury caused by heat.)

4. NON-SUSPENSION/MODIFICATION OF GAMES.

4.1 In the event that a game is not suspended, it is recommended that the following precautions be implemented to ensure the safety of all participants if checklist point score is from 56 to 74.

- A reduction in playing time and extended rest periods to ensure opportunity to re-hydrate during the game. This is to be actively promoted by coaches, officials and captains during the rest periods. Playing Time could be altered from 12-minute quarters, to 10-minute quarters if the checklist point score is above 65.
- Reformatting the game to include five-minute breaks at quarter & three quarter time if the checklist point score is above 65 and allowing for and promoting extra drink breaks and hydration by Officials calling extra water Time Outs if the checklist point score is above 55.

- Providing adequate shaded areas (where possible) and water, if the checklist point score above 65.)

5. TRAINING

5.1 Action Plan for Cancellation of Training

GV will enforce through this policy the following action plan for suspending gridiron/flag football training on days of hot weather:

- GV affiliated bodies (Clubs) to obtain the WBGT within an hour prior to the programmed start time of training from <http://www.bom.gov.au/products/IDV65079.shtml>. If the WBGT is unavailable the affiliated body is to obtain the ambient temperature.
- The checklist in accordance with hot weather guidelines to be performed by a representative of the affiliated body. An appendix to this policy to contain pre-calculated values for most questions on the checklist
- The representative of the affiliated body only to contact Head Coach if the points score from the checklist exceeds sixty-five (65). In this case if the WBGT is above 28 or an ambient temperature of 35 degrees Celsius, to be used as cut-off equivalent to 28 WBGT if the WBGT is not available, or the age of the majority of participants get a point value of 8 on the Hot Weather Guideline Checklist, it will be recommended by GV that training be suspended.
- Upon being contacted by the representative of the affiliated body, the Head Coach is to decide whether training is to be suspended.
- Notify the representative of the affiliated body of the decision prior to the programmed start time of training.
- Training that is not suspended, should be modified to accommodate the heat, as per agreement from the Head Coach. (Please refer to Section 4 below for suggested modifications to decrease the risk of injury caused by heat.)

6. NON-SUSPENSION/MODIFICATION OF TRAINING

6.1 In the event that training is not suspended, it is recommended that the following precautions be taken to ensure the safety of all participants, if the checklist point score is from 56 to 74.

- A reduction in training time, extended rest periods & extra rest periods to ensure opportunity to re-hydrate during the game. Hydration is to be actively promoted by coaches, officials and captains during the rest periods.
- Providing adequate shaded areas (where possible) and water.

7. EDUCATION

7.1 All Clubs will be issued with the Smart Play Hot Weather Guidelines as a point of referral, (See attached) as well as being issued a copy of this policy.

8. POLICY REVIEW

8.1 The GV Hot Weather Policy will be reviewed on an annual basis to ensure that it remains current and practical.

HOT WEATHER GUIDELINES CHECKLIST.

1.	WBGT	to be obtained.
2.	Overall duration of Event	6
3.	Individual Intensity during the Event	5
4.	Acclimatisation of Participants	5
5.	Athletic ability of individuals	6
6.	Age of participants	3
7.	Time between available drinks	2
8.	Time of the event	5 (Late Games) 2 (Early Games)
9.	Surface Type	4 (Artificial) 2 (Grass)
10.	Venue	8
11.	Other predisposed medical Conditions of participants.	To be obtained
12.	Other factors to consider; Shade Available Water Freely Available Sports trainer/first aid person on site Individual body fat of participants	Home Team (YES) / Away Team (NO) YES YES MODERATE
TOTAL POINT SCORE:		_____
		=====

1. Wet Bulb Globe Temperature.

0-18 degrees	2
18-22 degrees	10
23-28 degrees	14
28 + degrees	20

2. Overall Duration of Event.

0-30 minutes.	2
30-60 minutes	4
60-2 hours	6
2 hours +	8

3. Individual Intensity during the Event.

Easy pace throughout	2
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Moderate pace, breaks in intensity	4
Moderate pace throughout	6
Sustained effort with some breaks	8
Sustained effort throughout	10

4. Acclimatisation of Participants.

Used to hot weather conditions	2
Used to warm weather conditions	5
Used to cool/cold conditions	8

5. Athletic Ability of Individuals.

Elite fitness levels	2
Good fitness level	6
Moderate fitness levels	6
Low fitness levels	8

6. Age of Participants.

18-30	2
13-17	5
30-40	5
40 +	8
Under 13	8

7. Time Between Available Drinks.

0-15 minutes	2
15-25 minutes	4
25-35 minutes	6
35-45 minutes	8
45 + minutes	10

8. Time Of The Event.

Before 9am	2
After dark	2
9am till 11am	5
3pm till sunset	5
11am to 3pm	10

9. Surface Type.

Water	1
Grass	2
Boards	4
Sand	6
Synthetic Surface	6
Asphalt	8

10. Venue.

Indoor air conditioning	1
-------------------------	---

Indoor no air conditioning	4
Outdoor	8

11. Other Predisposed Medical Conditions Of Participants.

Yes	6
-----	---

12. Other Factors To Consider.

Shade available during breaks	Yes/No
Water freely available at venue	Yes/No
Sports trainer/first aid person on site	Yes/No
Individual body fat of participants	High / Low

Complete your checklist

Determine the point score for each item.

(Some categories may not be exactly to your needs, so you will need to use common sense, if in doubt choose higher value in order to err on the side of caution.)

<u>Total of Your Sport</u>	<u>?</u>
----------------------------	----------

APPENDIX B – SAFETY-RELATED EQUIPMENT RULES

(Extracts from NCAA rule book with GV modifications)

Mandatory Equipment – All players must wear the following mandatory equipment:

- a. Helmet.
- b. Hip pads.
- c. Jersey.
- d. Knee pads.
- e. Mouthpiece.
- f. Pants.
- g. Shoulder pads.
- h. Socks (Exception: Barefoot kickers).
- i. Thigh guards.

Specifications: Mandatory Equipment

- Helmets.* The helmet must be fitted with a facemask and a secured four- or six-point chin strap, all points of which must be secured whenever the ball is in play.
- Hip Pads.* Hip pads must include a tailbone protector.
- Jersey.* The jersey must have sleeves that completely cover the shoulder pads. It must not be altered or designed to tear.
- Knee Pads.* Knee pads must be at least 1/2-inch thick and must be covered by pants. No pads or protective equipment may be worn outside the pants.
- Mouthpiece.* The mouthpiece must be an intra-oral device of any readily visible colour. It must not be white or transparent. It must cover all upper teeth. It is recommended that the mouthpiece be properly fitted.

Optional equipment

- Eye shields.* Eye shields must be clear, not tinted, and made from moulded or rigid material. No medical exceptions are permitted.

Illegal Equipment includes the following:

Equipment worn by a player that could endanger other players.

Tape or any bandage other than that used to protect an injury, subject to the approval of the umpire.

Hard, abrasive or unyielding equipment that is not completely covered and padded, subject to the approval of the umpire.

Any equipment that could confuse or deceive an opponent.

Any equipment that could provide an unfair advantage to any player.

Adhesive material, paint, grease or any other slippery substance applied to equipment or a player's person, clothing or attachment [Exception: Eye shade.].

Uniform attachments other than towels.

Rib pads, shoulder pad attachments and back protectors that are not totally covered.

Any pads protruding from under the player's jersey or pants.

All footwear that uses metal, or predominantly metal, inclusive of studs and/or cleats.

APPENDIX C – APPEARANCE-RELATED EQUIPMENT RULES

(Extracts from NCAA rule book with GV modifications)

Specifications: Mandatory Equipment

- Helmets*
- Helmets for all players of a team must be of the same colour and design.
 - All facemasks must be of the same colour.
 - *Club decals* are permitted on helmets, including individual achievement stickers.
- Jersey*
- *Design.* The jersey must be full-length. Players of a team must wear jerseys of the same colour and design.
 - *Colour.* Players of opposing teams shall wear jerseys of contrasting colours. Players on the same team shall wear jerseys of the same colour and design.
 - *Numerals.* The jersey must have clearly visible, permanent Arabic numerals measuring at least 8 and 10 inches in height front and back, respectively, of a colour(s) in distinct contrast with the jersey. All players of a team shall have the same colour and style numbers front and back. The individual bars must be approximately 1-1/2 inches wide. Numbers on any part of the uniform shall correspond with the mandatory front and back jersey numbers.
 - *Logos.* Any sponsorship logos must be identical on each jersey.
 - *Undershirts.* Visible sleeves of any players wearing undershirts must all be the same colour and design.
 - Jerseys may not be taped or tied in any manner (Exception: To repair a torn jersey)
- Pants*
- Players of a team must wear pants of the same colour and design.
 - Any sponsorship logos must be identical on all pants.
 - Belts must be uniform in colour.
- Socks*
- Players of a team must wear socks that are identical in colour, length and design [Exceptions: Unaltered knee braces, tape or a bandage to protect or prevent an injury, and barefoot kickers].
 - Shorts socks must be clearly visible above the boot.
 - All visible leggings must be worn with team coloured long socks. (Clubs are encouraged to wear leggings the same colour as the long socks.)
 - Short socks cannot be worn with leggings.

Optional Equipment – The following items are legal:

- Gloves.* A glove is a fitted covering for a hand having separate sections for each finger and thumb, without any additional material that connects any of the fingers and/or thumb. There is no restriction on the colour of gloves.
- Eye shade.* Any shading under a player's eyes must be solid black with no words, numbers, logos or other symbols.

APPENDIX D – TRIBUNAL BY-LAWS



The Gridiron Victoria Executive has appointed President Sam Weller as Chairman of the GV Tribunal. In his absence one of the remaining Executive Board members will assume the role of Chairman, GV Tribunal.

The Tribunal will be constituted as follows:

Chairperson – Non Voting

The Chairperson will oversee all procedures during the Tribunal hearing, including the reading of the charges and decisions.

The Chairpersons' position is a non-voting position, however the Chairperson is encouraged to participate in the proceedings and remain during deliberations of the Tribunal.

Tribunal Panel - Voting

The GV Tribunal Panel will be made up of representatives from three (3) non-involved GV League Clubs – All members shall have a vote and be involved in deliberations.

The procedures (By Laws) for the Tribunal are attached.

Regards,

Sam Weller,
President,
Gridiron Victoria
2105



GRIDIRON VICTORIA TRIBUNAL BY LAWS

- A. At the conclusion of any GV match sanctioned by the GV Executive Committee, the VGOA shall submit a 'Disqualification Report' for all ejections and submit it to the GV Registrar within 24 hours of the end of the weekends round of matches.
- B. The VGOA shall include in such 'Disqualification Report', the details of any person(s) subject to the rules disqualified from a match.
- C. The VGOA shall also include his comments on the conduct of any person(s) subject to the rules, that occurs at any time on game day which constitutes violence, the threat of violence, misconduct or a playing violation that is detrimental to the sport or otherwise contravenes the Code of Conduct by such person.
- D. In the event of any person(s) subject to the rules being disqualified, the VGOA shall include in the Disqualification Report whether such disqualification mandates an automatic suspension under NCAA Playing Rules or GV Operating Rules and refer the matter to the GV Executive immediately .

The automatic suspensions that are applicable are as follows, and apply to the club's next regular season or finals game(s):

Reason for disqualification	Automatic Suspension
Any disqualification during any GV match	1 game
Abuse of officials	Referral to Executive
Fighting (2 nd offence during the season)	Referral to Executive

- E. If the referee considers the prescribed disqualification to be inadequate for the offence, he must refer the matter to the GV Executive.
- F. The GV Executive will then consider all the circumstances concerning the matter and make a determination as to whether there is a case to answer.
- G. If it is considered there is a case to answer, the Registrar will issue the participant and club with the appropriate notice of charges.
- H. The participant or his club on his behalf, will then offer a plea of Guilty or Not Guilty.
- I. The Executive Committee will then do one (1) of three (3) things:

- If a plea of Guilty is entered, consider the matter of penalty, having regard to the Standard Penalty Guidelines contained herein and the circumstances surrounding the matter. The Executive Committee will then issue the appropriate penalty.
 - If a plea of Not Guilty is entered, consider all the circumstances surrounding the matter and if considered necessary due to lack of evidence, dismiss the matter without any further action.
 - If a plea of Not Guilty is entered, consider all the circumstances surrounding the matter and if necessary refer the matter to the GV Tribunal for hearing.
- J. If any person(s) subject to the rules is disqualified as per clause C above, the matter MUST be reported to the Executive Committee.
- K. Immediately upon receipt of the 'Disqualification Report', the Executive Committee will be advised by the GV Registrar of any referral by the VGOA.
- L. A club or individual registered with GV, may request the Executive Committee investigate an incident, outside the scope of the playing rules that brings the sport of Gridiron in Victoria into disrepute. Any such request must be lodged with the GV Registrar in writing or via email, within 24 hours of the incident taking place.
- M. The request must detail the incident and include the date, time, place and individuals or group/s involved.
- N. A request by a club or an individual for an investigation by the Executive Committee that is subsequently found by the Executive Committee to be frivolous, mischievous or without substance may result in the suspension or deregistration of the club or individual who requested the investigation.
- O. The GV Registrar will notify all parties involved, in writing or via email, within 24 hours of the receipt of the 'Disqualification Report', or 'Other Report'.
- P. Such notification will include the nature of the report and the time frame for the investigation by the Executive Committee.
- Q. If charges are to be preferred after the investigation, the details of the actual charge against the person reported will be the responsibility of the Executive Committee.
- R. All investigations and subsequent Tribunal matters will convene as soon as practicable.
- S. The person reported must be present at any Tribunal hearing. If he/she is not present, a determination may be made in his/her absence.
- T. During the Tribunal, the person reported is entitled to call one (1) witness, (permission for additional witnesses, may be granted by the Tribunal Panel, within reason) and present any other evidence in the form of video, photograph or other means, which will assist his/her case.
- U. The person reported shall provide any and all necessary electrical equipment in the presentation of his evidence and provide a copy for the Tribunal.
- V. Any Tribunal member (including the Chairperson) may question any witness. Any person reported may question any witness.

- W. The Referee should also be present, or an official or other person appointed by him, who witnessed the incident, complained of in the report. The Tribunal members and the person reported may question the Referee or other person.
- X. After the presentation of evidence, the person reported and any witnesses shall retire and the members of the Tribunal Panel will deliberate.
- Y. The Tribunal Panel may recall the person reported, or any witness, to question him/her further but always in the presence of the person reported, who may also ask further questions.
- Z. The Executive Committee/Tribunal Panel may make the following decisions and/or impose the following penalties:
 1. Take no further action (i.e. the automatic suspension stands).
 2. Disqualify the person reported for a greater period than that prescribed by the NCAA playing rules or GV Operating Rules. The Executive Committee/Tribunal Panel may rule that the person is suspended for a specified number of matches (refer penalty guidelines attached), may suspend the person until a specified date, or may ban the person for any period, including life, from the sport in Victoria.
 3. Any other penalty the Executive Committee/Tribunal Panel deems necessary.
- AA. Any appeal from decisions of the Executive Committee/ Tribunal Panel must be made in writing or via email, to the GV Registrar by 5pm on the day immediately following the Executive Committee/Tribunal Panel determination.
- BB. Only 'New Evidence' will be accepted as grounds for an appeal. Such appeal must set out the 'New Evidence' to be relied upon at the appeal.
- CC. The only valid grounds for an appeal against an automatic suspension is that the wrong player was disqualified, or that the wrong automatic suspension has been applied.
- DD. The fee for any appeal is \$200.00 and shall be paid to GV prior to the appeal taking place. The player will be refunded the fee if the appeal is upheld.
- EE. The Appeal Tribunal, where possible, will comprise the original Tribunal members.
- FF. Any appeal MUST be heard and determined prior to the participant's NEXT game.
- GG. The final penalties of the Executive Committee/Tribunal Panel that include a suspension of four (4) weeks or greater, shall be communicated to the Executive of Gridiron Australia with a recommendation that advice of such suspension be forwarded to member and/or affiliated associations.



GRIDIRON VICTORIA
TRIBUNAL PROCEDURES

- 1 The procedures contained herein are to be taken literally and cannot be altered or deviated from, without the express written consent of the GV Executive Committee.
- 2 The Gridiron Victoria Tribunal Panel, will be made up of the following:
 - 2.1. The Chairperson – Non Voting
 - 2.2. Three (3) representatives from non-involved GV clubs.
- 3 The following are also permitted to attend:
 - 3.1. The ‘Person Reported’.
 - 3.2. One (1) witness called by the person reported.
 - 3.3. The ‘Reporting Official(s)’.
 - 3.4. One (1) witness called by the ‘Reporting Official(s)’.
 - 3.5. Additional witnesses and Association representatives if the Tribunal Chairperson grants special permission.
- 4 Legal Representation or advocates are **NOT** permitted to attend or be involved in the Tribunal procedures.
- 5 Any person who fails to attend, either as a person reported, witness or other person, may be subject to penalty. (Exception: Where a person elects not to attend and notifies the GV Registrar, in writing or via email, prior to the Tribunal)
- 6 Any person, who, in the opinion of the Tribunal, gives false or misleading evidence, may be subject to penalty.
- 7 The Executive Committee will decide on the charge(s) to be preferred prior to the commencement of the Tribunal Hearing.

8 Tribunal Hearings:

- 8.1 Only the Tribunal members and the person reported, along with (1) club representative, are to remain inside the Tribunal Room. All witnesses and other persons are to remain outside, whilst the hearing is in progress and are not to enter The Tribunal Room until requested by the Tribunal Chairperson to enter.
- 8.2 The charge(s) will be read out in the presence of those parties eligible to be present. (Charge(s) are to be made under one of the 3 categories set out in clause 10.1.)
- 8.3 The person charged will be asked if the charge(s) is understood.
- 8.4 The person charged will be asked to enter a plea of either 'Guilty', or 'Not Guilty'. In the event of a team being charged, then only one (1) representative of that team will act as a spokesperson for the team, provided that;
- 8.5 An individual member may elect to speak on his/her own behalf.
- 8.6 When the Tribunal feels an individual is not responsible for the action, which is the subject of the charge, such individual will be exempt from any penalty imposed.
- 8.7 The Reporting Official will present the evidence of the incident. One (1) witness may be called. The Tribunal members or person charged may question any witnesses.
- 8.8 The person charged will present their defence. One (1) witness may be called. The Tribunal members or person charged may question any witnesses.
- 8.9 Where a person under the age of 18 years, exercises their right to have an adult or observer/adviser present, the Tribunal shall provide reasonable time for consultation with such person.
- 8.10 Video or other electronic media evidence, if available, may be presented. It is the responsibility of the person presenting such evidence, to provide the equipment necessary to play the evidence and shall provide a copy of such evidence to the Tribunal.
- 8.11 The Tribunal or person charged may ask questions in relation to the electronic evidence and shall be afforded the opportunity to recall a witness in this regard.
- 8.12 All parties will be required to leave the Tribunal Room whilst the Tribunal deliberates.
- 8.13 The Tribunal Chairperson will announce the decision of the Tribunal, in the presence of all parties. A statement of how the penalty is to be assessed, shall be included if necessary.
- 8.14 Non-Attendance – Failure to carry out duties listed:
 - If any person reported, or witness, fails to attend the Tribunal Hearing, the hearing will proceed in their absence.
 - If the person reported fails to attend, **BUT** notified the GV Registrar of their non-attendance, they shall be suspended until the date set by the Tribunal to hear the matter.

- If the person reported fails to attend and **DOES NOT** advise the GV Registrar, the case **WILL** proceed in their absence, provided the Tribunal is satisfied that all notification procedures have been followed.
- In any case of absence, the Tribunal shall adjudicate whether the reason offered for non-attendance is acceptable or not. If not acceptable a suitable penalty will be imposed.
- *If a 'GV Official', 'Reporting Official' or 'Association Official', inadvertently fails to carry out any duties listed, the charge against the person will NOT be dismissed for this reason. It will be deferred to allow the omission to be rectified within 24 hours.*

Penalties:

All charges should be confined to the following categories:

1. Physical
 2. Verbal
 3. Other
- Suspended sentences are permitted for persons having a good record. (1st offence only)
 - Fines, in lieu of suspensions for players are NOT permitted.
 - Fines not exceeding one hundred dollars (\$100) may be imposed on a non-player.
 - Fines not exceeding five hundred dollars (\$500) may be imposed on a team.
 - A player may be placed on a Good Behaviour Bond not exceeding one hundred dollars (\$100).
 - A team may be placed on a Good Behaviour Bond not exceeding five hundred dollars (\$500).
 - A penalty may be increased by up to a maximum of eight (8) matches if that person has incurred a previous penalty from the Tribunal.
 - An additional penalty of up to sixteen (16) matches may be incurred if injury is caused, contempt for Executive Committee or Tribunal, or for any other 'special reasons' decided by the Tribunal and notified at the time the decision is announced.
 - More severe penalties may be imposed when a team or group is involved in a brawl.
 - Refusal of future admission of such teams or persons to the GV competition may be recommended to GV.
 - Charges arising from one incident shall be considered together. The maximum penalty for a composite group of offences shall be for the most serious offence, plus eight (8) matches.

Standard Penalties Guidelines:

****These penalties are guidelines only and the ultimate decision for what penalty is applicable rests with the Executive Committee/Tribunal. ****

Physical:

Main Charge:	Assault player/coach/sideline staff/spectator (Includes but not limited to: punching, striking, elbowing, kneeing, spitting, assault with an object etc)	6 to 50 matches
Lesser Charge:	Attempt Assault (as above)	3 to 25 matches
Main Charge:	Tripping	3 to 25 matches
Lesser Charge:	Attempt Tripping	2 to 12 matches
Main Charge:	Fighting	3 to 25 matches
Lesser Charge:	Wrestling	2 to 12 matches
Main Charge:	Assault GV Representative	5 years to Life Ban
Main Charge:	Assault Game Official	5 year to Life Ban
Main Charge:	Physical Contact of Game Official (other than assault)	3 to 25 matches
Main Charge:	Playing with Undue Roughness	2 to 12 matches
Main Charge:	Violently Pushing	2 to 12 matches

Verbal:

Main Charge:	Use Threatening Language to Game Official	6 to 50 matches
Lesser Charge:	Use Threatening Language to Other Person	3 to 25 matches
Main Charge:	Disputing Decisions	2 to 12 matches
Main Charge:	Obscene Gestures	2 to 12 matches
Main Charge:	Offensive Language	3 to 25 matches
Lesser Charges:	Obscene Language	2 to 12 Matches
	Abusive Language	2 to 10 matches
	Insulting Language	2 to 8 matches

Other:

Main Charge:	Putting a Game Official in Fear of Impending Violence	6 to 50 matches
Main Charge:	Threaten Violence	6 to 50 matches

Main Charge:	Unsportsmanlike Conduct	2 to 12 matches
Main Charge:	Fail to Attend Tribunal	2 matches
Main Charge:	Playing/Coaching/ Sideline Staff Whilst Under Suspension	Double Original Suspension
Main Charge:	Bringing the Game into Disrepute	2 to 50 matches
Main Charge:	Breach of the Code of Conduct	2 to 50 matches
Main Charge:	Giving False or Misleading Evidence to GV Tribunal	2 to 50 matches
Main Charge:	False, Frivolous, Mischievous or Without Substance, Tribunal requests.	2 to 50 matches

Note: The date when a player/team personnel can resume the sport shall be fixed by the Executive Committee/Tribunal on the basis that the player/team personnel will be debarred from playing for the number of matches appropriate to the penalty.

Notification and Enforcement of Executive Committee/Tribunal Decisions:

Details of decisions of any Tribunal Hearings shall be forwarded to the GV Registrar and subsequently circulated, without delay to all ‘Affiliated Associations’. (GA/VGOA & other member states etc) The decisions of any GV Executive Committee or approved Tribunal Hearing, shall be enforced by all ‘Affiliated Associations’.

A person who is suspended, shall not be permitted to play, coach, assist, volunteer or officiate in the following GV sanctioned events for the duration of the suspension:

- GV competition matches
- GV practice matches
- GV interstate matches
- GA interstate matches
- GA International matches
- Any matches conducted by ‘Affiliated Associations’

The total number of matches a person is suspended will ONLY be calculated on GV Competition matches, however the person suspended is also NOT eligible to participate in any practice, interstate and Affiliated Association matches.

Any suspension incurred in a GV competition, involving a number of matches, shall apply to the number of matches in which their team participates and shall be in addition to any penalty currently in force under GV competition rules.

A forfeit shall count as part of any suspension.

Executive Committee of Management,
Gridiron Victoria.

Appendix G

Exhibition teams

Clubs that wish to enter a team in a GV competition, but cannot fully meet the requirements for a new team, are invited to apply to enter an Exhibition Team. Exhibition Teams shall play under the following conditions:

- If possible, Exhibition teams will be scheduled to play at least one game against each side competing for championship points in the lowest division for that Age Group.
- Competition points will be awarded for the result of any game involving an Exhibition Team; however, Exhibition Teams will not be eligible for finals.
- Exhibition teams will not be granted any home games unless all existing clubs wishing to host games have been allocated a minimum of two games.
- Exhibition Teams must comply with all match day requirements (e.g. paperwork, provision of Sideline Staff, match fees, etc.)
- Exhibition Teams that notify GV of a forfeit prior to midday on the Friday before a scheduled game shall lose their forfeit bond but will be permitted to continue their exhibition schedule. Exhibition Teams that forfeit after midday on the Friday before a scheduled game shall lose their forfeit bond, and will be removed from future exhibition games for that season.
- Exhibition Teams will be permitted to use the Loan Player Assistance Policy.
- Clubs fielding only an Exhibition Team shall not have voting rights at the GV COM.

At the discretion of the GV COM, exhibition teams that successfully finish their exhibition schedule with no forfeits **may** be invited to join GV as a full member, with all voting rights and privileges. An Exhibition Team should view their entry into the competition as a 'stepping stone' toward the entry of a full team in due course. An Exhibition Team will be expected to progress to full club status by their third (3rd) season.

Exhibition Team requirements

Clubs entering an Exhibition Team must comply with all requirements of Rules 9.1 (General), 9.2 (Team Registration Form), 9.3 (Minimum financial requirements for all teams), 9.4 (Minimum number of registered players for all teams) and 9.5 (Uniform and Team Development Plan requirements for new or re-entering teams).

If the Exhibition Team is from a new Club, the requirements of Rule 9.7 (Requirements for new Clubs entering a new team for the first time) must also be met.

Revised timeline for Exhibition Teams

For Exhibition Teams from new Clubs, the requirements of the following rules:

- Rule 9.1 (General)
- Rule 9.3 (Team Registration Form)

- Rule 9.6 (Uniform and Team Development Plan requirements for new or re-entering teams)
- Rule 9.7 (Requirements for new Clubs entering a new team for the first time (if applicable) must be met at least three (3) months prior to the expected commencement of the season (or if this date is not known, three (3) months prior to the anniversary of the commencement of the previous year's season for that Age Group).

APPENDIX H



COACHING ETHICS

Respect the rights, dignity and worth of every human being

- Within the context of the activity, treat everyone equally regardless of sex, ethnic origin or religion

Ensure the athlete's time spent with you is a positive experience

- All athletes are deserving of equal attention and opportunities

Treat each athlete as an individual

- Respect the talent, developmental stage and goals of each individual athlete
- Help each athlete reach their full potential

Be fair, considerate and honest with athletes

Be professional in and accept responsibility for your actions

- Language, manner, punctuality, preparation and presentation should display high standards
- Display control, respect, dignity and professionalism to all involved with the sport - this includes opponents, coaches, officials, administrators, the media, parents and spectators
- Encourage your athletes to demonstrate the same qualities

Make a commitment to providing a quality service to your athletes

- Seek continual improvement through performance appraisal and ongoing coach education
- Provide a training program which is planned and sequential
- Maintain appropriate records

Operate within the rules and spirit of the sport

- The guidelines of national and international bodies governing your sport should be followed
- The Australian Sports Drug Agency provides regulations to operate within

Refrain from any form of personal abuse towards your athletes

- This includes verbal, physical and emotional abuse
- Be alert to any forms of abuse directed towards your athletes from other sources whilst they are in your care

Any physical contact with athletes should be appropriate to the situation, necessary for the athlete's skill development and with the athletes consent.

Refrain from any form of sexual harassment towards your athletes

Provide a safe environment for training and competition

- Ensure equipment and facilities meet safety standards
- Equipment, rules and the environment need to be appropriate for the age sex and ability of the athletes

Show concern and caution towards sick and injured athletes

- Provide a modified training program where appropriate
- Allow further participation in training and competition only when appropriate
- Seek medical advice when required

Maintain the same interest and support towards sick and injured athletes

Be a positive role model for the sport and your athletes

NAME _____

SIGNED _____

DATE / /

Appendix I

Specialist Player Participation

Purpose

The purpose of this document is to:

- 1) Facilitate the enhancement and development of club capabilities through the utilisation of foreign playing experience within the domestic competition.
- 2) Regulate the utilisation of foreign playing experience to protect competition balance and the interests of affiliate clubs and Gridiron Victoria.
- 3) Simplify the status of any given individual.

Definition

For the purpose of this document a Specialist Player must meet all three criteria:

- A) Be a playing participant, and
- B) Be other than a permanent resident (Permanent Visa or Citizen) of Australia, and
- C) Have playing experience within a football system as defined below within the Tier System Classification.
This is to eliminate “fly in/fly out” player recruitment, while encouraging participation of those committed to being members of the Australian community.

Exceptions to being Permanent Citizens:

Special Category Visa (SCV), Subclass 444, or visas offering a period greater than 12 months stay in Australia.

Special Category Visa, Subclass 444 holders fit the commonly understood meaning of the term 'permanent resident' as they are entitled to live in Australia indefinitely, in much the same way as an Australian citizen or a permanent visa holder.

As they are not required to apply for permanent residency or citizenship, they are exempt from the definition of an import player for the purpose of these rules.

Gridiron Victoria – Specialist Player Tier System Classification

Participation is not defined by actual playing time, but rather from being a member of an active roster for a scheduled regular season game and/or a scheduled final. This does not include participation, or activation, for any “pre-Season” games, “Out of Season” games, or team try-outs.

Tier Classification

Tier 1 – NFL or CFL – Players participating within these leagues in the past, are not allowed to participate in Gridiron Victoria without a consensus vote by the Gridiron Victoria Committee.

Tier 2 – NCAA (Division 1), NGL, Japan, Arena Football League (AFL), and any league self-defined as being “Semi-Pro” or “Professional” by way of player payments, European Division 1 for: Sweden, Austria, Germany and Great Britain

Tier 3 – NCAA (All divisions excluding Division 1), Canadian Collegiate

A Specialist Player’s “Applicable Tier” is based upon the highest level played (inclusive of being part of an active roster, but not actually receiving game time), as defined by the above definitions.

Gridiron Victoria reserves the right to add/remove leagues to the above Tiers, providing clubs with amendments prior to the end of a current season, to take affect for the following season.

Recruitment and The Player/Club Agreement

The club is wholly responsible for selection, vetting and all other due diligence to establish the playing history of any potential recruit. The club is responsible to collect signed declarations from any player they suspect may have played the sport outside of Australia, which may not meet the exemption clause.

Where a Specialist Player has been offered entitlements or benefits in return for their participation, a written agreement shall be employed to detail expectations and obligations of both parties. Gridiron Victoria is not a party to such agreements and should be expressly excluded from any written agreement.

Should a player/club agreement be terminated, the availability of any transfer will be as permitted by the relevant instrument of Gridiron Victoria.

Should a player believe he has been unfairly terminated, they may opt to appeal the termination to the Gridiron Victoria Tribunal. All obligations in regards to the appeal process shall apply. Both parties will be bound by the judiciary decision.

All Specialist Players, whom must be classified by the Tier System, must have a contract drawn between the club and the player. Gridiron Victoria Executive is to be sent a copy of all contractual agreements between players and clubs, to ensure there is no violation under NCAA rules regarding “Professionalism”. Attached to these documents, must be a copy of the signed “Specialist Player Declaration” advising of the Specialist Player’s highest level of play according to the Tier System classification as listed previously within this document.

Players receiving player payments, within any competition within a calendar year, will not be registered with Gridiron Victoria. Such an application would be in direct violation of the NCAA Amateurism Certification Process. Any player receiving payments after registration with Gridiron Victoria, will be immediately de-registered.

Gridiron Victoria Domestic Season Operations Manual

Transfer Authorisation

Gridiron Victoria does allow for a transfer fee between clubs, but said fee must be requested within the transfer time regulations as set out by Gridiron Victoria.

While Gridiron Victoria is not currently governed by IFAF transfer fees, the below rule is included so that it may be made active immediately if so required for future affiliations.

Players moving between IFAF-Affiliated leagues may require a transfer application and/or transfer processing fee. Please refer to relevant Gridiron Australia issued documentation for further information. Compliance with transfer processes and payment of associated fees is the responsibility of the club requesting the transfer.

Specialist Player Declaration

Clubs will be required to identify Specialist Players on their team rosters and report accordingly. Please refer form “Gridiron Victoria Specialist Player Declaration” at the end of this document.

Participation Limitations

Specialist Players may only participate within the Men's Division competition.
A team, not club, may have up to six (6) Specialist Players on their roster.

A maximum of One (1) Specialist Player may be from a Tier 1 football system, if approved by the Gridiron Victoria Committee.

A maximum of Two (2) Specialist Players may be from a Tier 2 football systems, inclusive of any allocation of a Tier 1 player.

No more than one (1) Tier 1 or 2 Specialist Player may be on the field at any time.

No more than three (3) Tier 3 Specialist Players may be on the field at any time, but said total is reduced to two (2) if a Tier 1 or 2 is also involved in the play.

This totals to a maximum of three (3) Specialist Players on the field at any one time inclusive of either a Tier 1 or a Tier 2 Specialist Player.

Reduction of playing Numbers through injury

In the event a team is reduced by injury during the course of a game to a point they cannot field 11 players without exceeding the number of Specialist Players permitted on the field, they must:

- A)** To the limit permitted by prevailing game-rules, continue play with reduced numbers whilst still observing the restriction of Specialist Players, or
- B)** Forfeit the game, whereby the regulation regards in-game forfeiture will apply.

Import Player On-Field Identification

All Classified Specialist Players must at all times wear a stipulated 'high-visibility' decal to their helmet which will clearly identify them as a Specialist Player.

Gridiron Victoria will be responsible for procurement and issue of such decals.

If upon review, as adjudicated by either game day officials and/or Gridiron Victoria Tribunal, a Specialist Player was on the field at any time without such marking, the game shall be forfeited by that team.

Penalty Assessment and Enforcement

Gridiron Victoria reserves the right to review the provisions of Penalty Assessment and Enforcement during the season, should any enforcement of above conditions prove to become problematic for effective administration.

Gridiron Victoria Inc.



Specialist Player Declaration

Player's Name: _____

Player's Date of Birth: DD/MM/YYYY

Year of competition: YYYY

Gridiron Victorian Team: _____

List the highest level of competition played: _____

Classification of the player according to the Tier System: (please circle) 1 2 3

I hereby declare that all above information to be true and accurate. I declare that I have not knowingly made any attempt to falsify any information within this declaration, nor have I been instructed by any other person to do so.

Player's Signature: _____

Dated: DD/MM/YYYY

I hereby declare that all above information to be true and accurate. I declare that I have not knowingly made any attempt to falsify any information within this declaration, nor have I been instructed by any other person to do so.

Club President's Signature: _____

Dated: DD/MM/YYYY

A printed and signed copy of this form is to be submitted to the Gridiron Victoria Executive, along with a copy of the contract between the club and player. Copies of these contracts and declarations are to be made available, at an agreed upon time and place, upon request by any member of the Gridiron Victoria Extended Committee.